

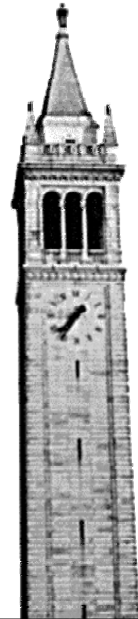
Semantics of Hybrid Systems

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Columbus: A Comparative Study



- Considered several existing models and tools
 - Charon, Checkmate, Hysdel, HSIF, HyVisual, Masaccio, Metropolis, Modelica, Scicos, Shift, Simulink
- Systematically compared the models for
 - Expressiveness
 - Concurrency model
 - Discrete/Continuous Communication
 - Hierarchy and Object Oriented design
 - Algebraic loops
- Compared models by running simple, but representative, examples
 - Zeno behavior
 - Level crossing detection

Summary



<u>Language</u>	<u>Nature</u>	<u>Main Features</u>	<u>Featuring Also</u>
<u>CHARON</u>	Modelling Language	Formal semantic for hierarchy , concurrency, refinement	Simulator, Type Checker, Java interface
<u>CHECKMATE</u>	Verification Toolbox	Formal semantic for simulation, exploration, verification	Based on MATLAB/SIMULINK/STATEFLOW
<u>HSIF</u>	Interchange Format	Modelling of networks of hybrid automata	Simulation through HyVisual
<u>HYVISUAL</u>	Visual Modeller	Hierarchy support, block diagram editor and simulator	Ptolemy-II BASED
<u>MASACCIO</u>	Formal Model	Support for concurrent sequential and timed compositionality	Enables assume/guarantee reasoning
<u>METROPOLIS</u>	Design Environment	Heterogeneity , formal refinement, mapping	Verification, Simulation
<u>MODELICA</u>	Modelling Language	Object Oriented, non-causal modelling	Commercial and open simulator available
<u>SCICOS</u>	Hybrid System Toolbox	Modelling and simulation of hybrid systems	C code generation, interface to Syndex
<u>SHIFT</u>	Programming Language	Modelling of dynamic networks of hybrid components	C code generation
<u>SIMULINK</u>	Interactive Tool	Simulator, hierarchy , model discretizer	MATLAB-based, library of predefined blocks.

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Summary



<u>Language</u>	<u>Continuous/Discrete Signals</u>	<u>Derivative</u>	<u>Automata</u>	<u>State/Dynamics mapping</u>
<u>CHECKMATE</u>	Separation between FSM and dynamical system. Communication through event generator.	YES	STATEFLOW model	Discrete output form FSM to dynamical system.
<u>HYVISUAL</u>	Signal attribute. Automatic detection of type or enforced by user.	Integration	Graphical Editor	State refinement into continuous time models
<u>MODELICA</u>	Defined by a language modifier	YES	Described by algorithm sections.	Different equation sets depending on events.
<u>SCICOS</u>	Defined by port attribute	Integration	Implemented by interconnection of conditional blocks.	Implemented by connection of events selectors.
<u>HYSDEL</u>	Real and Boolean signals	Discrete difference	Implemented by logic functions	Discrete output form FSM to dynamical system.

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Summary



<u>Language</u>	<u>Hierarchy</u>	<u>Object Oriented</u>	<u>Non-Causal Modelling</u>
<u>CHECKMATE</u>	N	N	N
<u>HYVISUAL</u>	Y	Y	N
<u>MODELICA</u>	Y	Y	Y
<u>SCICOS</u>	Y	N	N
<u>HYSDEL</u>	N	N	N

Summary



<u>Language</u>	<u>Discrete/Continuous Communication</u>	<u>Algebraic Loops</u>	<u>Dirac Pulses</u>
<u>CHECKMATE</u>	Event Generator and First Order Hold	N	N
<u>HYVISUAL</u>	ToContinuous and ToDiscrete actors	Y	N
<u>MODELICA</u>	Indirect through when statements	Y	Y
<u>SCICOS</u>	Interaction between discrete state and continuous state	N	N
<u>HYSDEL</u>	Event Generator and First Order Hold. There are no continuous signals	N	N

Conclusions



- Comparative study shows a fragmented landscape
 - Underlying models mostly incompatible
 - Key issues approached differently
- Consolidated view needed to advance the research and rate of adoption
 - Evidence from industry using ad-hoc translators
 - Difficult for engineers and practitioners to choose the right model
- Our activities are complementary ways of providing a consolidated view

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Overview



Solid and clean semantics
for hybrid systems

Interchange Format
for hybrid systems

Approximations
for incompatible models

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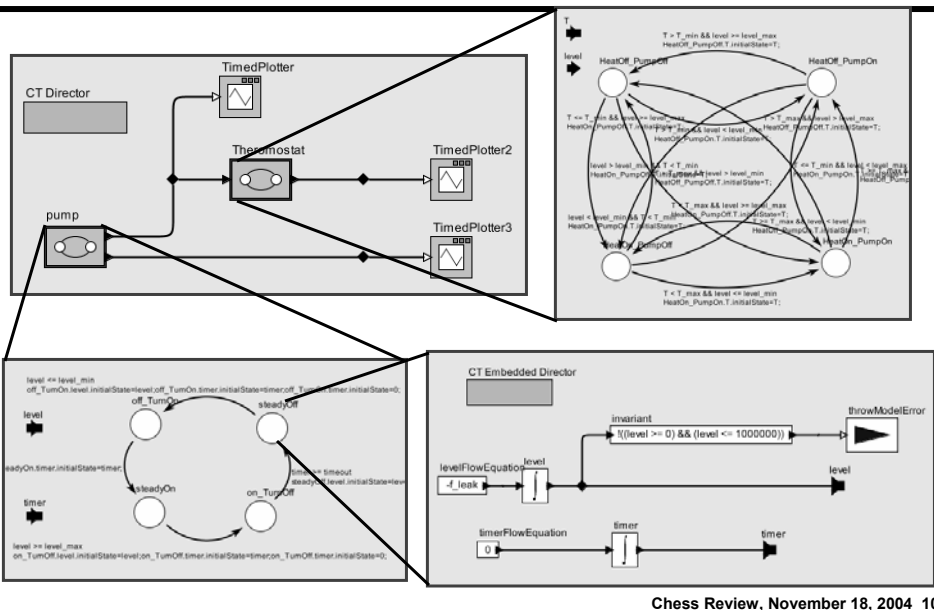
Operational Semantics for Hybrid Systems



- A solid and complete executable semantics for simulation
 - Robust and with no ambiguities
 - Designed to cover embedded software issues
- Focuses on deterministic behavior
 - It is incorrect to choose one trajectory
 - Creating deterministic models must be easy
 - Non-deterministic models must be explored either exhaustively or using Monte Carlo methods
- Avoids continuous time models to represent discrete behaviors
 - Inaccurate for software
 - Truly heterogeneous models are more faithful abstractions

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HyVisual: Hybrid Systems as Networks of Automata



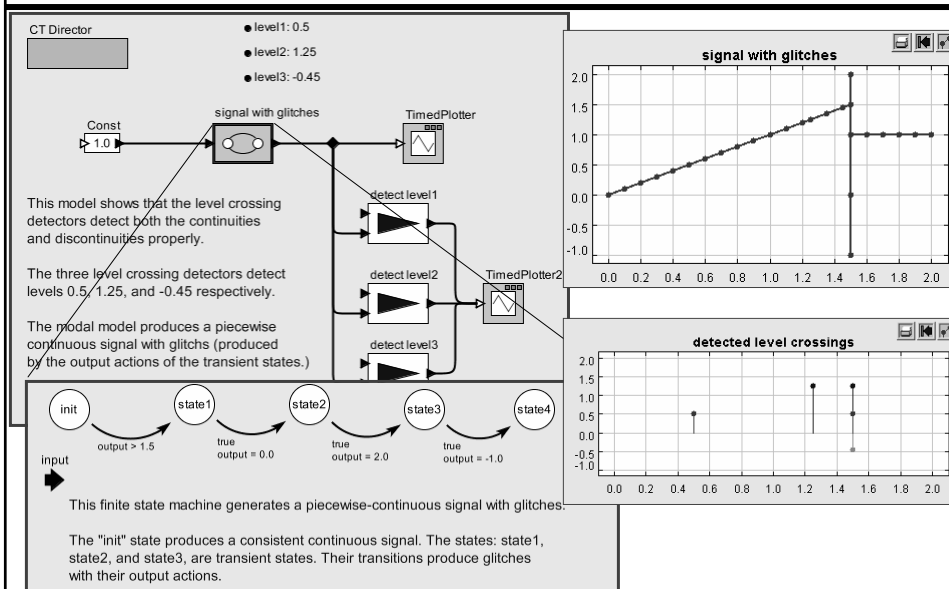
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Some Semantics Questions



- Expressiveness of model
 - non-deterministic, guard expression language, actions, ...
- Coordination between subsystems (both discrete and continuous)
 - synchronous, time-driven, event-driven, dataflow, ...
 - can outputs and updates be separated?
- What is the meaning of directed cycles?
 - fixed point, error, infinite loop, ...
- What is the meaning of simultaneous events?
 - secondary orderings, such as data precedences, priorities, ...
- Discontinuous signals must have zero transition times
 - Precise transition times
 - Accurate model of Zeno conditions
- Discrete signals should have values only at discrete times
 - Accurately heterogeneous model (vs. continuous approximation)
- Sampling of discontinuous signals must be well-defined
 - Avoid unnecessary nondeterminism
- Transient states must be active for zero time
 - Properly represent glitches

Transient States and Glitches





Solid and clean semantics
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- Define a common format that can be used to exchange data between different tools
 - Similar to other standards, such as LEF-DEF, Edif, and more recently OpenAccess
 - Avoid a proliferation of ad-hoc translators
- Flexible model that doesn't tie you into one particular semantics
 - Unlike HSIF, avoid casting a preferred semantics in stone
 - Instead, a proper IF needs to include a meta model describing the semantics

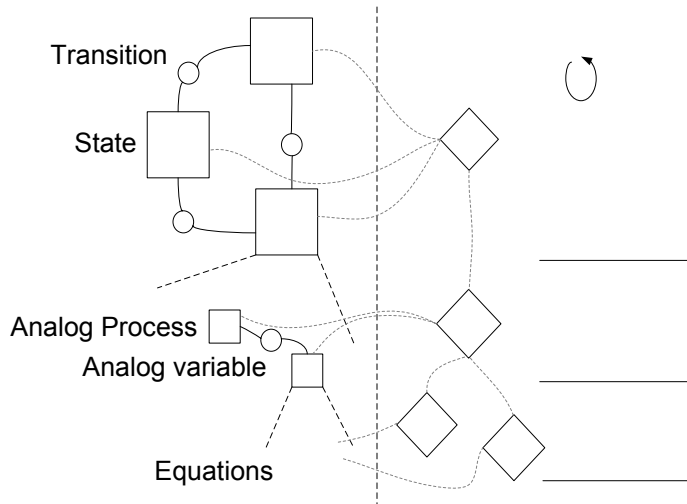
Metropolis Meta-Model



- Basic elements can be composed to build a domain specific Model of Computation
 - Semantics formally defined as Action Automata
- Flexible infrastructure that supports
 - Heterogeneous modeling
 - Flexible communication semantics
 - Non-determinism
 - Hierarchical, Object Oriented design
 - Explicit causality and scheduling
 - Declarative constraints (invariant, equations)
 - Refinement

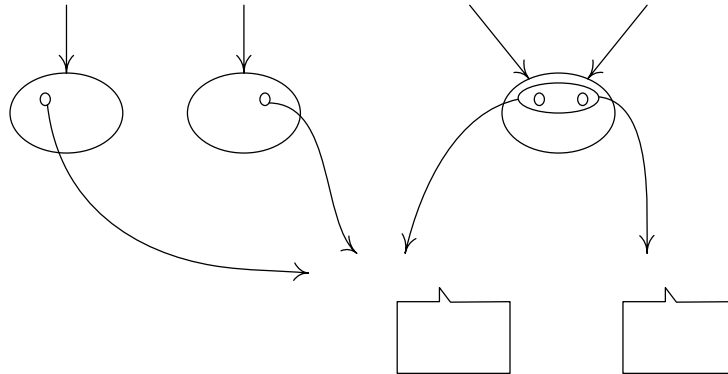
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Anatomy of a model



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Application Scenarios



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Towards a Manipulable Semantics



- Action automata determine the semantics of a model through its quantity managers
 - However, if not careful, extracting the automata and analyzing them could be very expensive
 - We are investigating ways of defining quantity manager in simpler and more manageable terms
- When intractable, translations and analysis could be obtained by ignoring certain aspects
 - This is sometimes desirable to decrease the complexity of a model for formal verification
 - This is essential when the information that is ignored is irrelevant
- Models of hybrid systems can be related through approximations

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HyVisu



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Approximations
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- Use conservative abstractions to relate different models
 - Why use abstraction A as opposed to abstraction B?
- Study preservation properties of abstractions
 - If a property holds before applying the abstraction, does it also hold after the abstraction?
- What are the properties of interest?
 - Compositionality or commutativity
 - Preservation of the refinement relation

Preservation of refinement



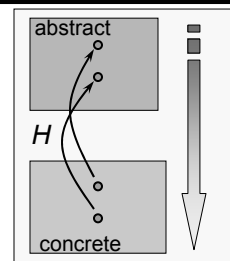
- Each model defines refinement differently
 - A block (actor) implements another when you can replace the former for the latter
 - Refinement denoted by the symbol \leq (partial or pre-order)
- Refinement verification in the abstract is potentially more efficient, but does it hold in the concrete?
 - In other words, does the abstraction preserve refinement?
 - Verification will necessarily be conservative, but is it sound?

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Preservation of refinement



- Refinement preserving approximation
 - A function H between two models preserves refinement if and only if $H(p_1) \leq H(p_2)$ implies $p_1 \leq p_2$
 - In other words, H is "inverse" monotonic
 - Analogy (not) for real numbers r and s if $\lfloor r \rfloor \leq \lfloor s \rfloor$ then not $r \leq s$
- Inverse monotonic functions are not useful
 - Say $H(p_1) = H(p_2)$. Then $p_1 = p_2$
 - In other words, H is injective (not giving up information)
 - Hence H is not an abstraction at all!
- One function does not fit all

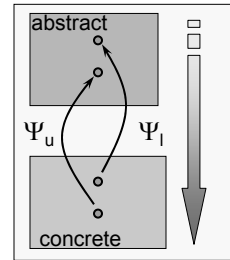


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Preservation of refinement



- Conservative approximation
 - A pair of functions $\Psi = (\Psi_l, \Psi_u)$ is a *conservative approximation* if and only if $\Psi_u(p_1) \leq \Psi_l(p_2)$ implies $p_1 \leq p_2$
 - Analogy: if $\lceil r \rceil \leq \lfloor s \rfloor$ then $r \leq s$
 - Abstract implies detailed
- Conservative approximations are useful
 - Implication going in the right direction
 - Ψ_l and Ψ_u are both abstractions (they need not be injective)
- Refinement verification is always sound



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Verification problem



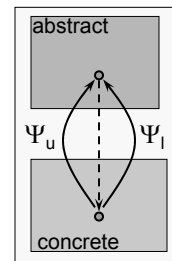
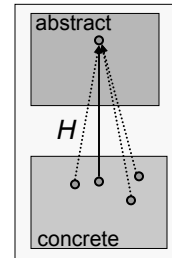
- A specification q requires that action "b" always be preceded by action "a"
 - Going from reals to integers, the order between events during the same integer interval is lost
 - Verification unsound when the specification is not represented exactly at the abstract level
- Conservative approximations detect when the solution would be unsound
 - But $\Psi_l(q)$ is not empty!
 - It has all the behaviors for which a and b are separated by at least one time unit
 - Verification possible if the implementation is "slow enough"
- There is a relation between our sampling frequency and the ability to verify in the abstract
 - Subtle interaction between implementation and verification strategy
 - Conservative approximations separate those concerns

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Inverse of conservative approximation



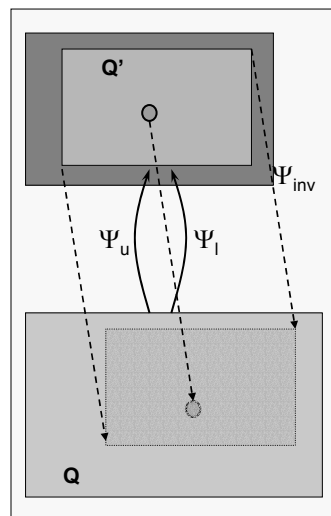
- The inverse of an abstraction does not necessarily exist
 - $H(p)$ does not determine p uniquely
 - Similarly, $\Psi_u(p)$ and $\Psi_l(p)$ do not determine p uniquely
- Inverse defined when upper and lower bound coincide
 - If $\Psi_u(p) = \Psi_l(p)$, then p can be represented *exactly* at the abstract level
 - p is uniquely determined in this case



Abstraction and Refinement



- Ψ_{inv} identifies actors that can be used indifferently in either domain
 - If Q' is an abstraction of Q , then Ψ_{inv} is an injection from Q' to Q
 - Actors are "domain polymorphic"
- Other actors are only approximated in the other semantic domain
 - Ψ_u and Ψ_l are different "views"
 - $\Psi_{inv} \circ \Psi_u$ is a closure operator
 - $\Psi_{inv} \circ \Psi_l$ is an interior operator



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