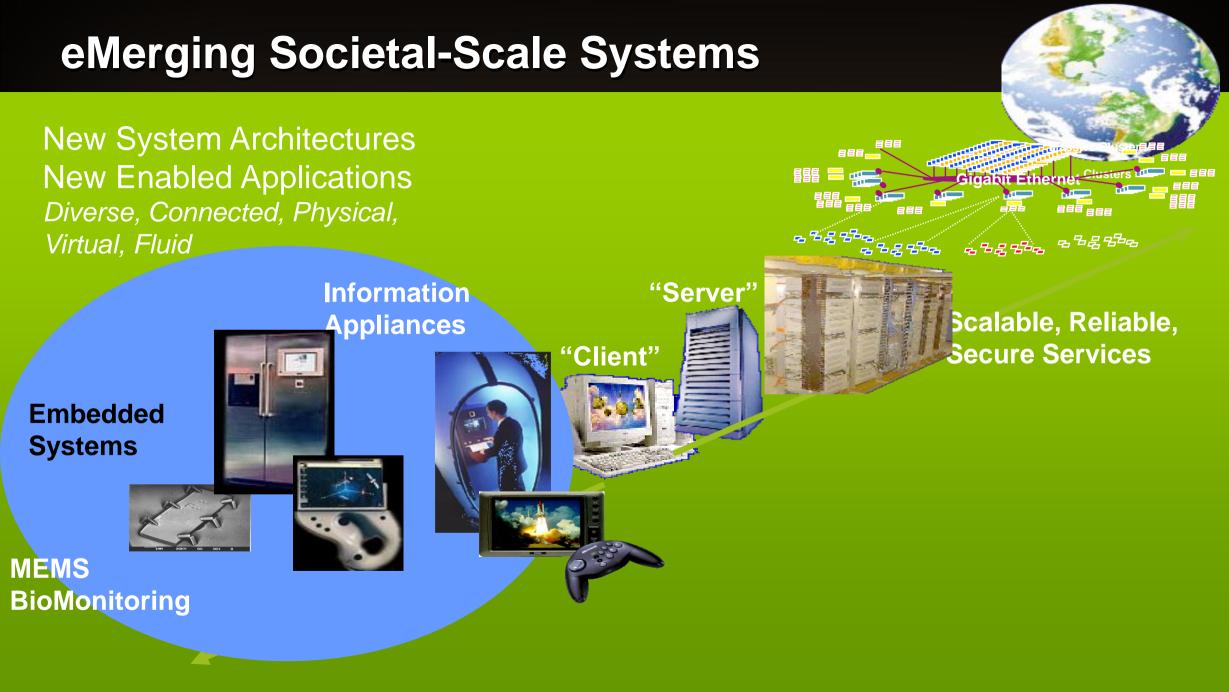


# Embedded System Design: Models, Validation and Synthesis Alberto Sangiovanni Vincentelli



## **Embedded Systems**

- Computational
  - but not first-and-foremost a computer
- Integral with physical processes
  - sensors, actuators
- Reactive
  - at the speed of the environment
- Heterogeneous
  - hardware/software, mixed architectures
- Networked
  - shared, adaptive







#### **Observations**

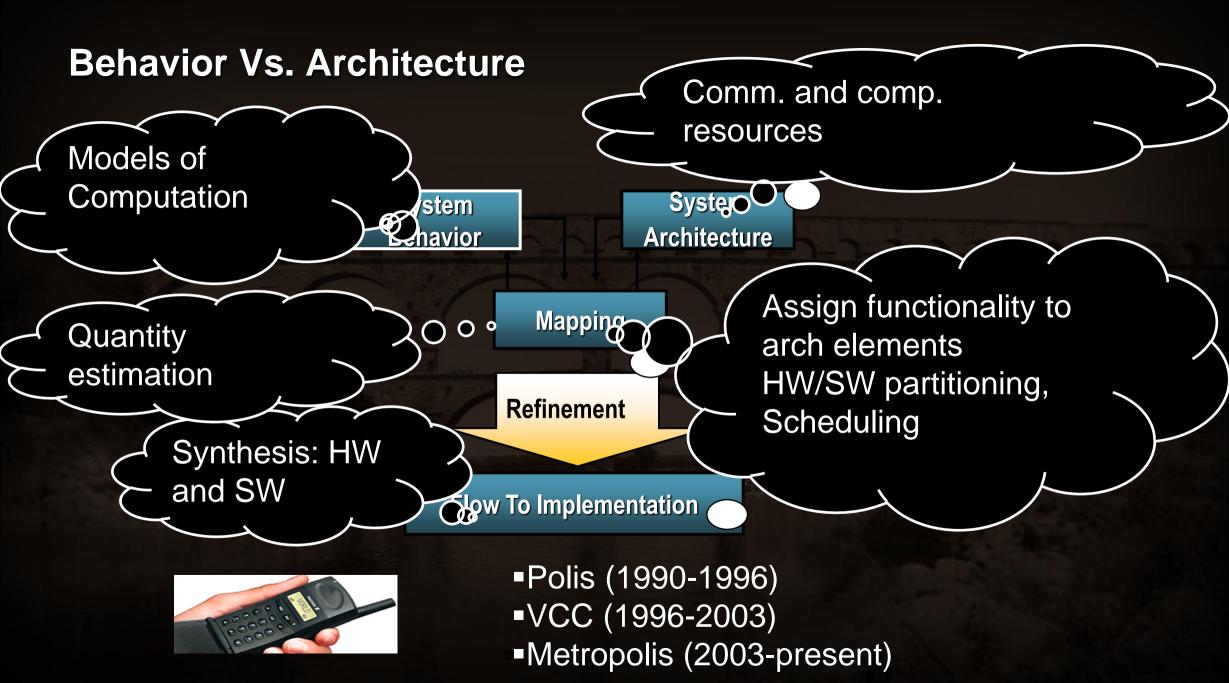
- We are on the middle of a revolution in the way electronics products are designed
- System design is the key (also for IC design!)
  - Start with the highest possible level of abstraction (e.g. control algorithms)
  - Establish properties at the right level
  - Use formal models
  - Leverage multiple "scientific" disciplines

#### **Course overview**

Managing Complexity

Orthogonalizing Concerns

Behavior vs. Architecture Computation vs. Communication

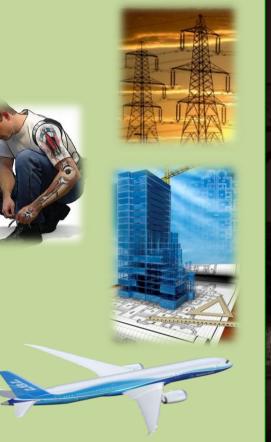


#### **Behavior Vs. Communication**

- Clear separation between functionality and interaction model
- Maximize reuse in different environments, change only interaction model









#### EE 249 Embedded System Design: Models, Validation, and Synthesis

Lectures: TuTh 11-12:30PM, 521 Cory Discussion and Lab: Tu 5-6PM, Th 4-6PM, 540A/B Cory

Instructor: Alberto Sangiovanni-Vincentelli (alberto@eecs.berkeley.edu) GSI: Pierluigi Nuzzo (nuzzo@eecs.berkeley.edu)

Pierluigi Nuzzo (nuzzo@eecs.berkeley.edu) 9, 26035 Units: 4

CCN: 25709, 26035

Course Topics	
1. Introduction	Design complexity, examples of embedded and cyber-physical systems, traditional design flows, Platform-Based Design, design capture and entry
2. Functional modeling, analysis and simulation	Overview of models of computation. Finite State Machines, Process Networks, Data Flow, Petri Nets, Synchronous Reactive, Hybrid Systems. Unified frameworks: Tagged Signal Model, Agent Algebra. Compositional methods and Contract-based Design.
3. Architecture and performance abstraction	Definition of architecture, examples. Distributed architecture, coordination, communication. Real time operating systems, scheduling of computation and communication.
4. Mapping	Definition of mapping and synthesis. Software synthesis, quasi static scheduling. Communication Synthesis and Communication-Based Design. Design Space Exploration.
5. Verification	Validation vs. Simulation. Simulation of heterogeneous systems. Formal methods. Verification of hybrid system. Horizontal and Vertical Contracts. Interface automata and assume-guarantee reasoning.
6. Applications	Automotive: car architecture, communication standards (CAN, FlexRay, AUTOSAR), scheduling and timing analysis. Building automation: Communication (BanNet, LonWorks, ZigBee).

Grading will be based on a final project, lab/HW assignments and literature discussions.

### Administration

- Course web page: http://chess.eecs.berkeley.edu/design/
- All announcements made through Piazza
  - Enroll at https://piazza.com/berkeley/fall2012/ee249
  - Students can post questions on the class material, HW, Labs and tools (also anonymously)
  - Instructors or other students can answer questions

## Administration (cont.)

Credit: EE 249 is a 4 unit course.

- <u>Alberto L. Sangiovanni-Vincentelli</u> 515 Cory Hall Email: alberto at eecs dot berkeley dot edu. Office hours: Tues/Thurs, 12:30-1:30 pm, 515 Cory, or by appointment.
- Pierluigi Nuzzo GSI 545H Cory Hall Email: nuzzo at eecs dot berkeley dot edu. Office hours: Tues, 4-5 pm, 540A/B Cory, or by appointment.
- Lectures: Tuesday and Thursday, 11-12:30 pm, 521 Cory Hall.
  Discussion: Tuesday, 5-6 pm, 540A/B Cory Hall.
  Lab Sessions: Thursday, 4-6 pm, 540A/B or 204 Cory Hall.
- EE 249 Fall 2012 Piazza website: https://piazza.com/berkeley/fall2012/ee249
- Grading Policy:
  - Course project: 50%
  - Lab: 20%
  - Homework: 20%
  - Discussion: 10%

## Schedule

- Labs (Th. 4-6):
  - Presentation of tools followed by hands-on tutorial and assignments
- Discussion Session (Tu. 5-6)
  - Each student (possibly in groups of 2 people) will have to make one or more oral presentations during the class
- Last week of class dedicated only to projects (usually due the last week of November or the 1st week of Dec.)
- Auditors are OK but please register as P-NP (resources are assigned according to students...)

### **Introduction Outline**

- Evolution of IT Systems
- Cyber-physical Systems
  - Societal Scale Systems
  - Automobile of the future
  - Smart grid and buildings
- The Far Future
  - Bio-Cyber Systems
- Design Challenges



#### The Emerging IT Scene!



# **Computers and mobiles to disappear!**

Predictions: 7 trillions devices servicing 7 billion people! 1,000 devices per person by 2025



## The Immersed Human

Real-life interaction between humans and cyberspace, enabled by enriched input and output devices on and in the body and in the surrounding environment

Courtesy: J. Rabaey

# IBM Smarter Planet Initiative: Something profound is happening... CYBER PHYSICAL SYSTEMS!



We now have the ability to measure, sense and see the exact condition of practically everything.



#### INTERCONNECTED

People, systems and objects can communicate and interact with each other in entirely new ways.



We can respond to changes quickly and accurately, and get better results by predicting and optimizing for future events.

# Intelligent systems that gather, synthesize and apply information will change the way entire industries operate.

#### **Smart water**

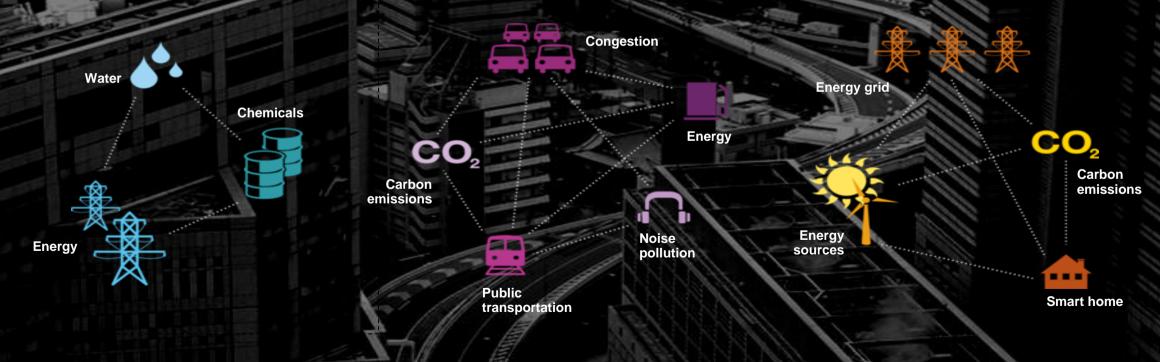
Apply monitoring and management technologies to help optimize the availability, delivery, use, and quality of water as well as related systems including energy and chemical treatment.

#### Smart traffic

Use real-time traffic prediction and dynamic tolling to reduce congestion and its byproducts while positively influencing related systems.

#### Smart energy

Analyze customer usage and provide customized products and services that help to boost efficiency from the source through the grid to the end user.



# Vision 2025

- Integrated components will be approaching molecular limits and/or may cover complete walls
- Every object will be smart
- The Ensemble is the Function!
  - Function determined by availability of sensing, actuation, connectivity, computation, storage and energy
- Collaborating to present unifying experiences or to fulfill common goals

# A humongous networked, distributed, adaptive, hierarchical control problem

### Outline

- Evolution of IT Systems
- What is possible? Cyber-physical Systems
  - Societal Scale Systems
  - Automobile of the future
  - Smart grid and buildings
- The Far Future
  - Bio-Cyber Systems
- Design Challenges

#### The Birth of Cyber-Physical Systems



Complex collections of sensors, controllers, compute and storage nodes, and actuators that work together to improve our daily lives

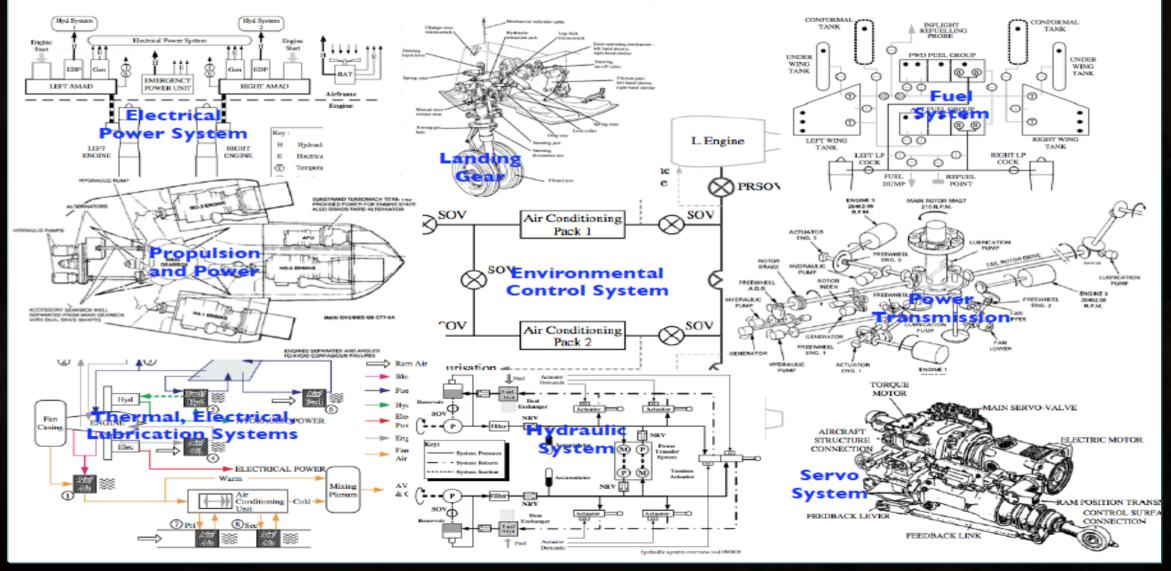






### An example of Cyber-Physical System (provided by UTC)

#### Aircraft Vehicle Management System



### VMS Challenge Problem v1.0 (1Nov2010)

#### VMS Functions (replace flight engineer)

- Operate and monitor engine/aircraft systems controls and indicators;
- Perform engine starts, monitor run-up, flight operation and engine shutdown;
- Operate engine controls to provide desired efficiency and economy;
- Monitor engine instruments throughout period of operation;
- Control, monitor and regulate some or all aircraft systems: hydraulic, pneumatic, fuel, electronic, air conditioning, pressurization; ventilation; lubrication communication, navigation, radar, etc

#### VMS architecture (design exploration)

• Implement fully distributed system, with all subsystems integrated across a networked communications interface

#### **System Demonstrations**

- **System startup**: From a cold start, turn all subsystems on and go into a normal operating mode
- **Transport mission**: pick up ground cargo using winch from hovering configuration, transport cargo as swung load to drop-off location, deposit on ground, and depart from area
- Landing operations: support aircraft landing in easy (daylight, clear conditions), moderate (nighttime and/or rainy conditions) and difficult (dusty with icy weather) conditions
- **Safing mode**: perform operations that put vehicle in safe operating mode, depending on condition of vehicle
- System diagnostics: during normal operations, log diagnostic data from all subsystems, w/ variable resolution

### Where CPS Differs

#### • The traditional embedded systems problem

 Embedded system is the union of computing hardware and software immersed in a physical system it monitors and/or controls. The physical system is a given. The design problem is about the embedded system only.

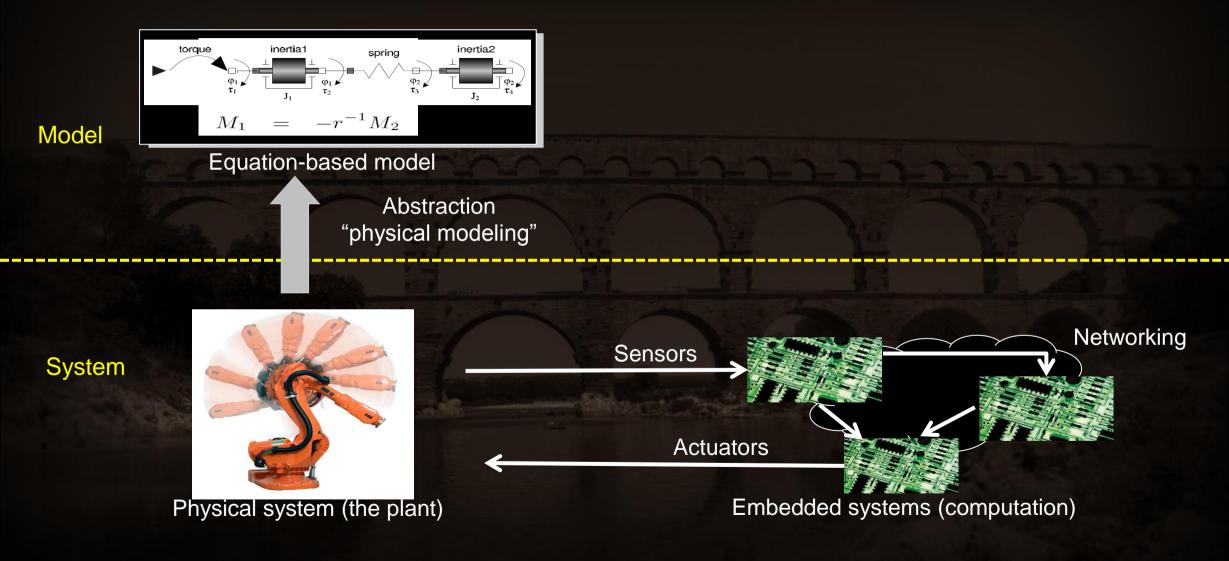
#### Hybrid Systems

Mixed discrete and continuous time systems

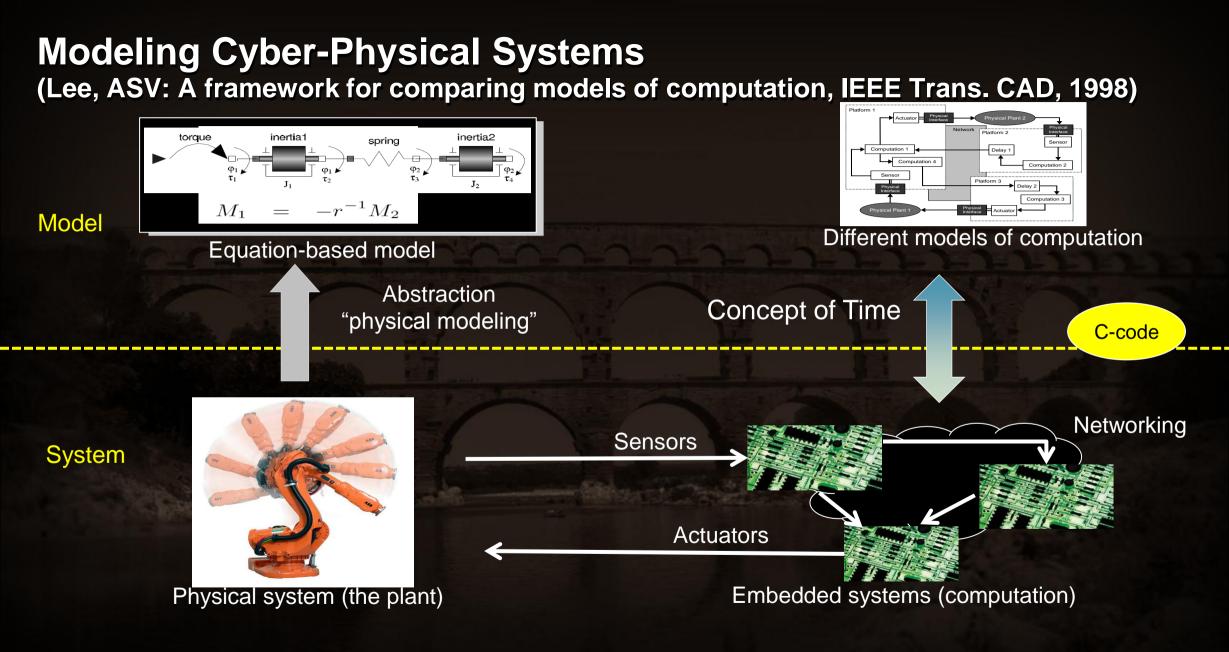
#### The CPS problem

- Cyber-Physical Systems (CPS): Orchestrating networked computational resources with physical systems
- Co-design of physical system and controller
- Computation and networking integrated with physical processes. The technical problem is managing dynamics, time, and concurrency in **networked, distributed** computational + physical systems.

## **Modeling Cyber-Physical Systems**



Courtesy: D. Broman



Courtesy: D. Broman

#### **CS modeling challenges for CPS**

A richer, systems view of computer science is needed. Ingredients include:

Enriching CS models with relevant physical/resource properties

- Physical, model-based computing
- Resource aware (time/energy) computing

Formal composition of multiple physics, models of computation, languages

Composition of heterogeneous components

Impact of cyber components on physical components and vice versa

Physically-aware computing

# Automotive Industry

**Three Levels of Players** 

#### **Automakers**





2005 Revenue: \$1.1T CAGR 2.8% (2004-2010)

#### **Tier 1 Suppliers**

Visteon DENSO CONTROLS BOSCH DELPHI



90%+ of revenue from automotive

2004 Revenue ~\$200B CAGR 5.4% (2004-2010)

#### **IC Vendors**





~15% of revenue from automotive

2005 revenue \$17.4B CAGR 10% (2004-2010)

Source: Public financials, Gartner 200

#### The Evolution of the Automotive DNA

# **CURRENT DNA**

Energized by Petroleum

Powered Mechanically by Internal Combustion Engine

> Controlled Mechanically

#### **Stand-alone**

Totally Dependence on the Driver

Vehicle Sized for Maximum Use – People and Cargo

# **NEW DNA**

Energized by Electricity and Hydrogen

Powered Electrically by Electric Motors

> Controlled Electronically

"Connected"

#### **Semi/Full Autonomous Driving**

#### Vehicle Tailored to Specific Use

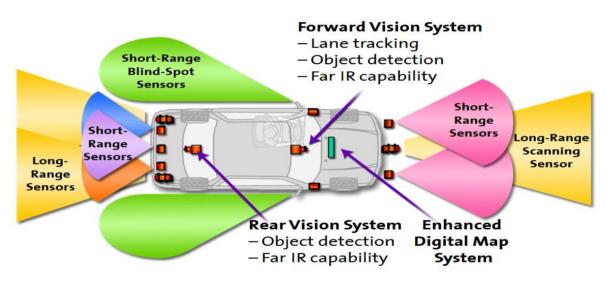
# GM SAC Vehicular Electronics, Controls and Software Study

Software content in automobiles could increase by 100 X over the next 5-6 years. Challenges will include:

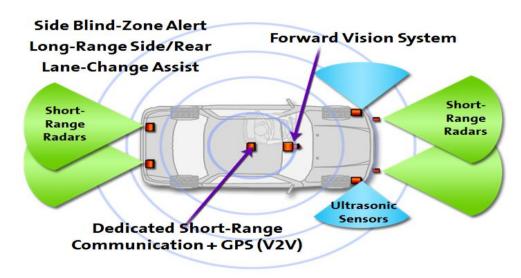
- Software system architecture
- Partitioning for modularity & system reliability
- Reuse
- Standardization of interfaces

## **360° SENSING CAPABILITY**

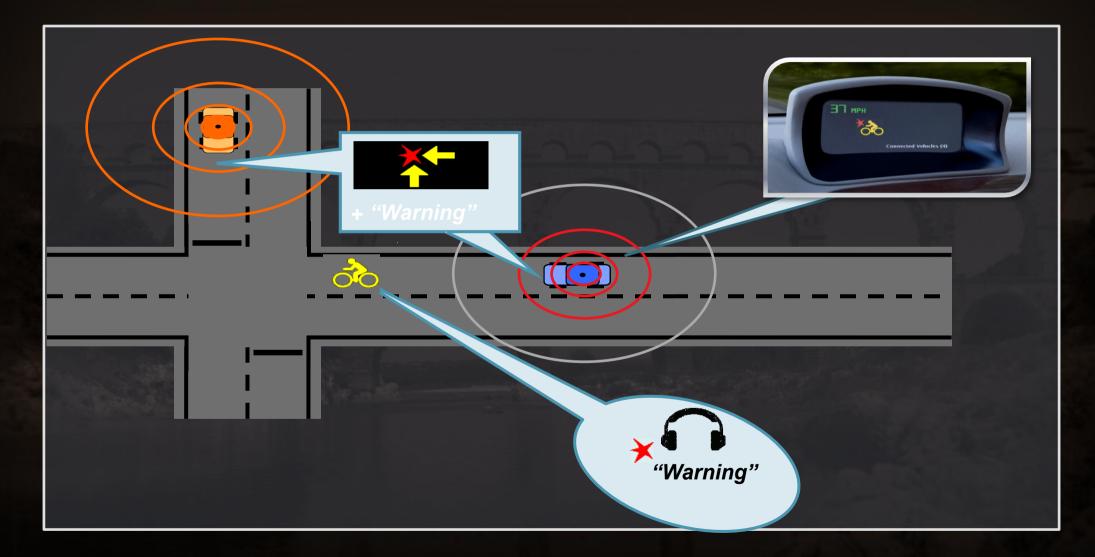
#### TODAY



#### **FUTURE**



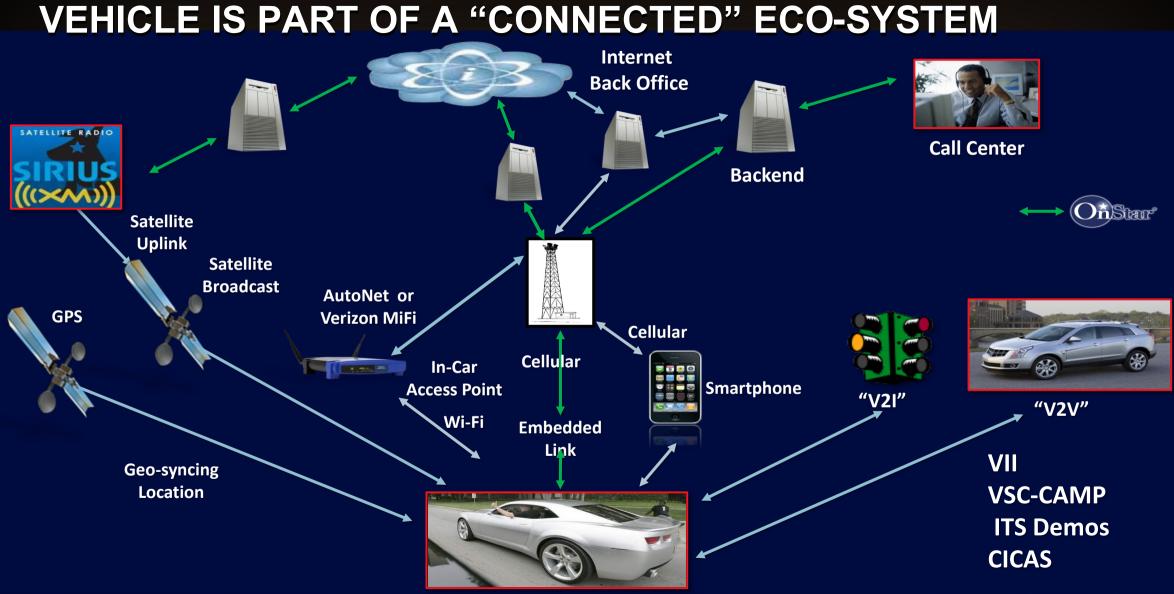
## **V2V/V2X COMMUNICATIONS**



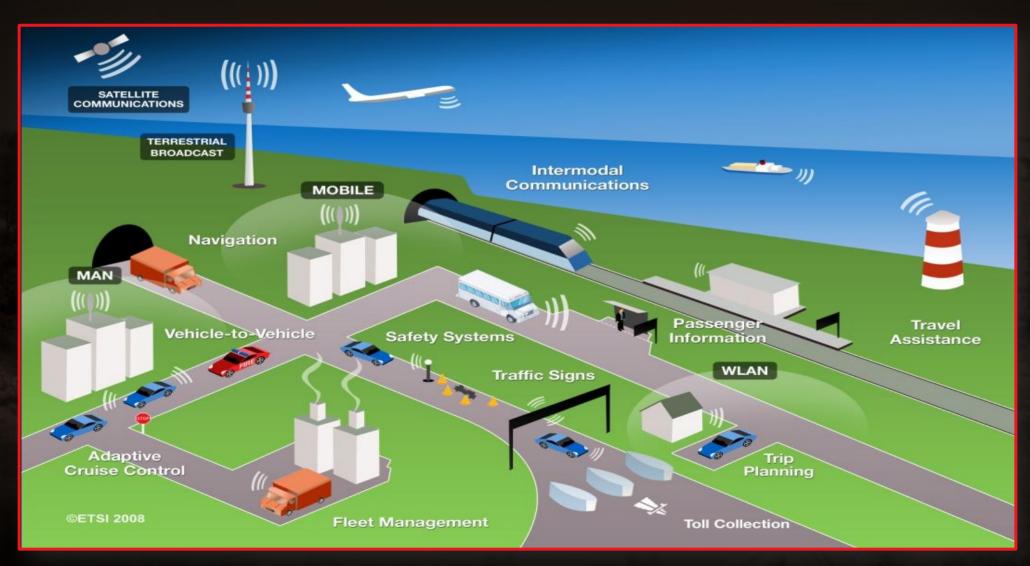
## CMOS mmWave Circuits and SoC: 60GHz Today

- Multiple 60GHz standards complete
- WirelessHD products available
  - SiBeam (BWRC startup)
  - Wall-powered
  - Dissipate <2W</li>
- A \$10 Radar is a possibility!





# ELECTRIC, CONNECTED, AUTONOMOUS



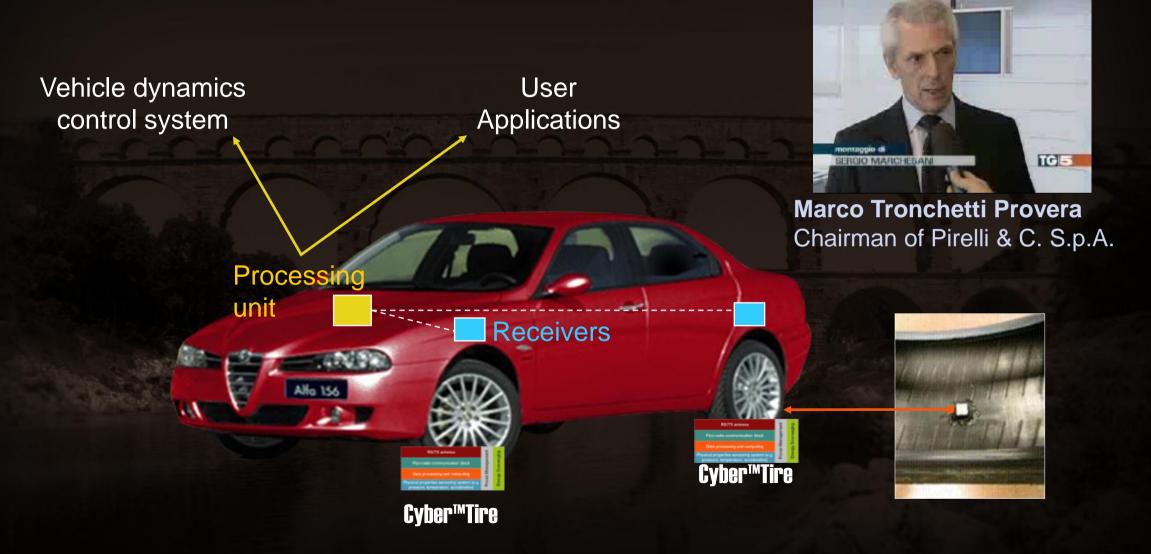
#### The Tire of the Future

<u>New materials</u>: enhanced performances, reduced rolling resistance, lower noise, reduced puncture risk, nanotechnologies, new compounds, new tread design, "self sealing" technologies.

<u>New design technologies</u>: virtual engineering for reducing time to market & engineering costs.

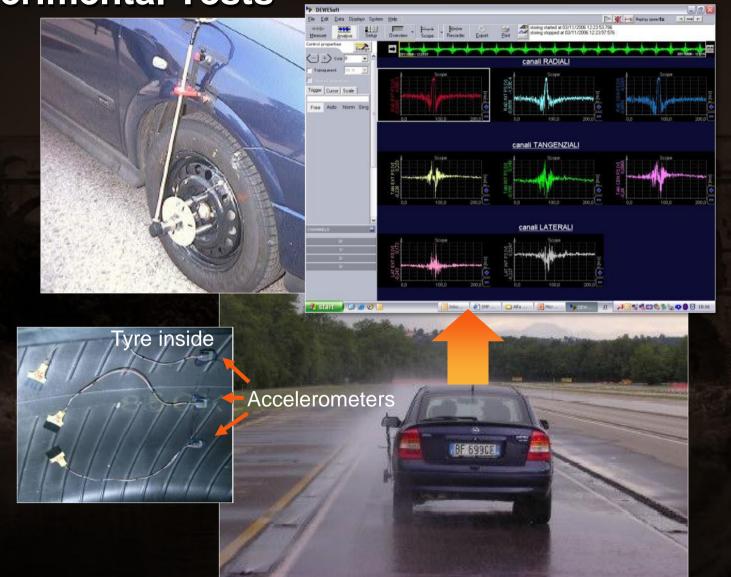
New electronics technologies inside the tire: pressure monitoring, friction, slip, tire consumption, contact force, "health" check-up information extraction & transmission.... The Tire as an Intelligent Sensor!

#### Cyber™ Tire System



Major broadcast channel in Italy

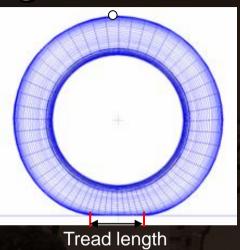
#### **Experimental Tests**

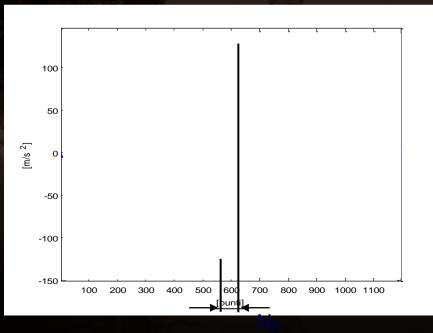


#### Wide database

- Different tires
- Different sensor positioning
- Different speeds
- Different tracks
  - Steering pad
  - Straight line
  - Braking
  - Acceleration
  - ...
- Different conditions
  - Dry
  - Wet
  - Ice

### **Tread Length Estimation**





- <u>Minimum</u> of the tangential component signal: tread area <u>entry</u>
- <u>Maximum</u> of the tangential component signal: tread area <u>exit</u>

$$PL = N_{p} / f_{c} \cdot \omega \cdot R_{rot}$$

PL: tread length  $R_{rot}$ : rolling radius  $\omega$ : angular speed  $f_c$ : sampling rate

# **Cyber™Tyre Development Partners**

Politecnico di Milano Feature Extraction, Kinematics pre-conditioner

> UMC IP and chip manufacturing

# University of California, Berkeley

Ultra low power radio

Advanced new communication protocols

**RX/TX** antenna

Pico-radio communication block

Data processing and computing

Physical properties sensoring system (e.g. pressure, temperature, acceleration)

Power Management

Energy Scavenging

Politecnico di Torino

Prototype Vehicle Integration, Engineering Support

### Valtronic Technologies SA assembly and

packaging technologies

ST Micro. MEMS Accelerometers

> Accent S.p.A. acquisition, processing and advanced architectural technologies

# **The Future Immersed Devices?**





Courtesy: Corning Glass "A World Made of Glass" (http://www.youtube.com/watch?v=iY1Q0bNwXul)

# **Building Energy Demand Challenge**

### **Buildings consume**

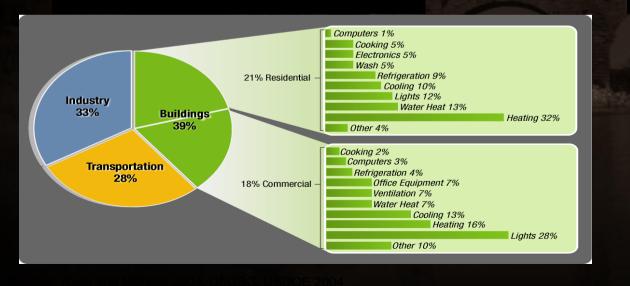
- 39% of total U.S. energy
- 71% of U.S. electricity
- 54% of U.S. natural gas

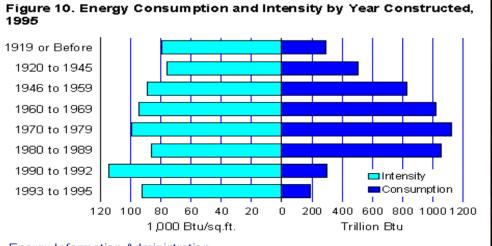
### Building produce 48% of U.S. Carbon emissions

### Commercial building annual energy bill: \$120 billion

### The only energy end-use sector showing growth in energy intensity

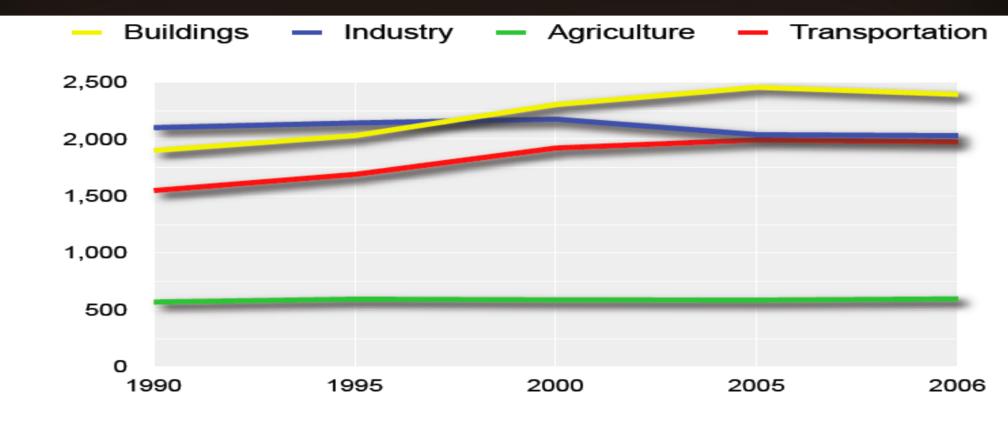
- 17% growth 1985 2000
- 1.7% growth projected through 2025





Energy Information Administration 1995 Commercial Buildings Energy Consumption Survey

### **Greenhouse Gas Emissions by Sector**



U.S. EPA Inventory of U.S. Greenhouse Gas Emissions and Sinks: 1990 - 2006

The Problem

# **European Union thinking**

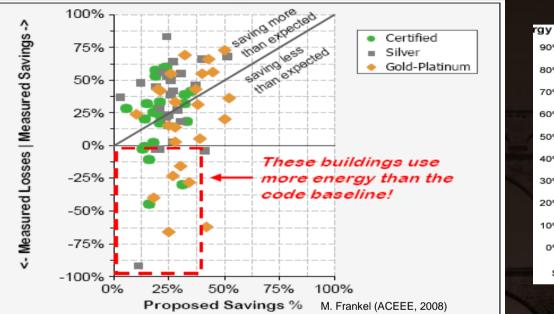
- Buildings
  - From 2019 all new buildings produce as much energy as they consume
  - Member States set minimum targets for zero-energy buildings in 2020
  - Member States to set energy targets for existing buildings
- Residential
  - After 2018 must generate as much as consume via solar, heat pumps and conservation
  - Member States set energy targets for existing buildings by 2015

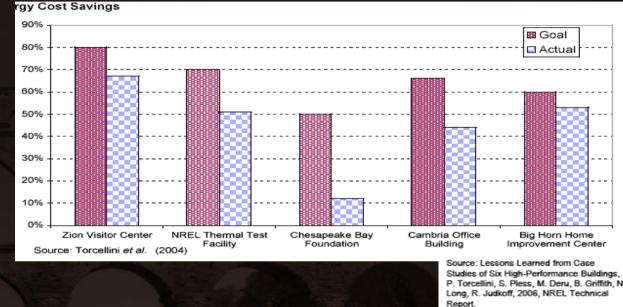
#### **Energy Efficient Buildings: Current State** "One size fits all" Increasing integration of subsystems & control Different types of equipment Energy **Different skills** Retrofit 0-30% Reduction Different deliver **Cityfront Sheraton** Chicago IL 1.2M ft<sup>2</sup>, 300 kWhr/m<sup>2</sup> "Climate Adaptive Design" minternal Loads Debitel Stuttgart, Germany Internal Loads (es 120K ft<sup>2</sup>, 165kWhr/m<sup>2</sup>/yr (kWhr/m<sup>2</sup>) = HVAC + Lighting (breakout not available Lighting ≧ Space Coolin Snace Heating KfW Frankfurt, Germany 55K ft<sup>2</sup>, 100kWhr/m<sup>2</sup> US Averag Germany d Duo Japan Debitel Deutsche DS-P Average Average Post 20-40% 50%+ **Energy Efficiency**

Readiness Market Penetration/Size and

10-20%

# **Energy Efficient Buildings: Reality**





#### **Designs over-predict gains by ~20-30%**

### Large Variability in Performance Predictions

- Performance simulations conducted (only) for peak conditions
- As-built specifications differ from design intent, resulting in compromise of energy performance due to detrimental sub-system interactions
- Uncertainty in operating environment and loads

# **Energy Efficient Buildings: Reality**



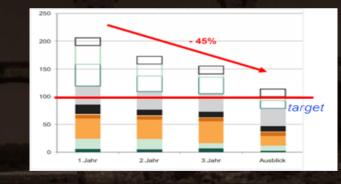
Cambria Office Building Design Intent: 66% (ASHRAE 90.1); 44%

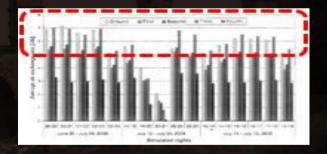
Measured



KfW Building, Frankfurt, GERMANY Design Intent: 100kWH/m2/yr

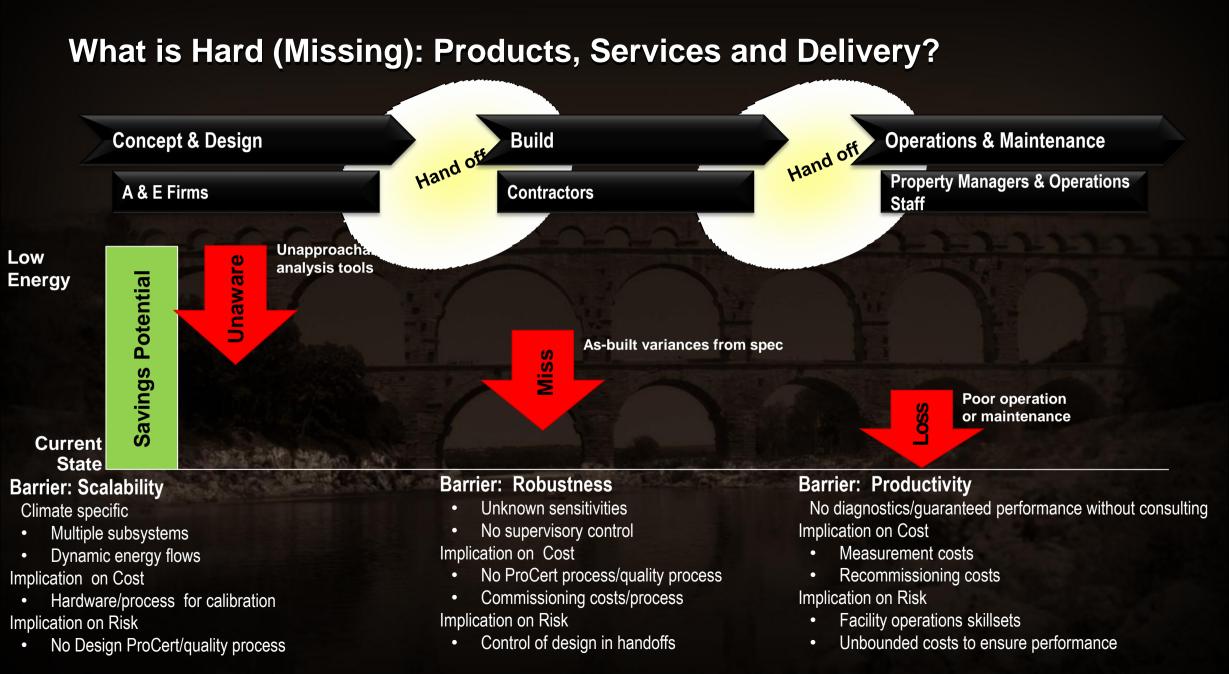
Actual energy performance substantially lower than design predictions due to detrimental sub-system interactions and control system issues



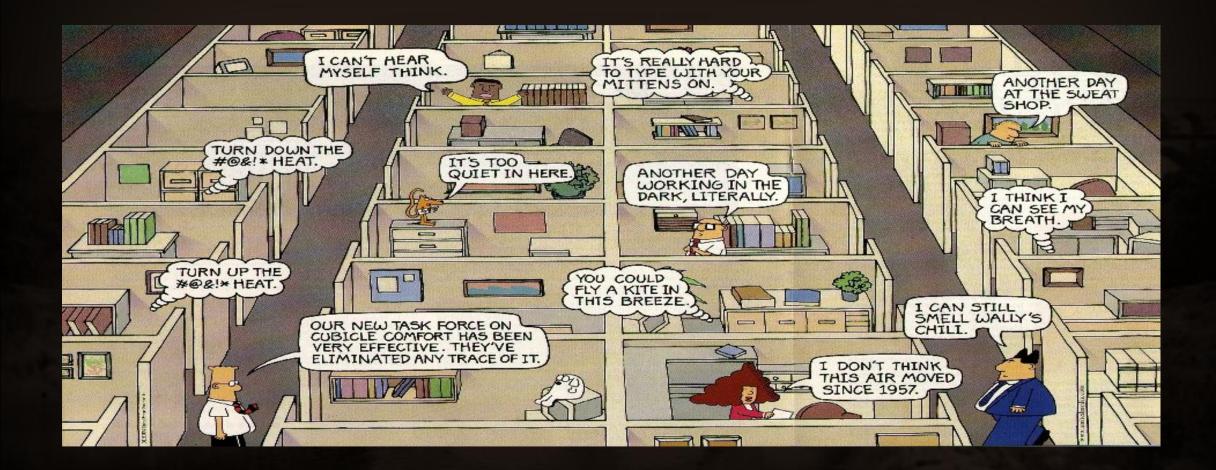


"As designed" energy performance accomplished after substantial system tuning

Source: Lessons Learned from Case Studies of Six High-Performance Buildings, P. Torcellini, S. Pless, M. Deru, B. Griffith, N. Long, R. Judkoff, 2006, NREL Technical Report.

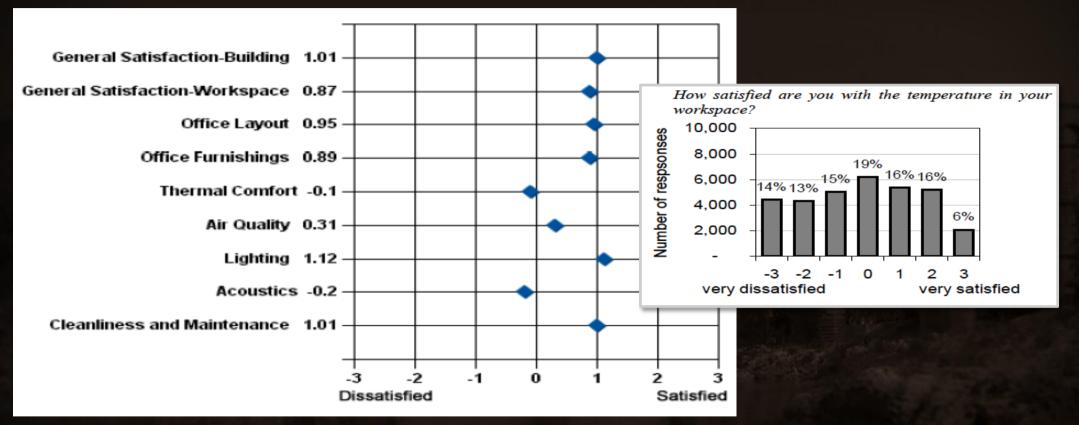


### They Don't Even Create Comfortable Environments



The Problem

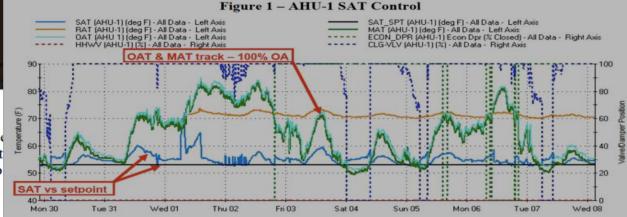
# **Really ... Not Just In Dilbert**



UC Berkeley Center for the Built Environment Occupant Satisfaction Survey Results, ~35,000 responses

The Problem

# Molecular Foundry Performance Review, September 2010



#### 1.0 Executive Summary

- 1.1 This report summarizes observations of the syste based on a review of the trend data in early Sept primarily on the operation of the chilled water p
- 1.2 Central Air Handlers
  - A. Each air handler shows significant issues that may controlle to poor zone temperature control and significant excess energy use. These issues may be partly related to the intentional false-loading of the chilled water plant to ensure stable operation. AHU-1 and AHU-2 are consistently unable to meet the supply air temperature setpoints even though the chilled water valves are usually wide open. The hot water valve at AHU-2 appears to be intentionally controlled to operate simultaneously with the chilled water valve. This may also be the case at AHU-1, or there may be an issue with hot water valve leakage. AHU-3 appears to have inappropriate dehumidification sequence programmed which is resulting in unnecessary simultaneous heating and cooling and poor temperature control.
  - B. The three air handlers are each operating with 100% outside air, although it is not clear that this was the design intent for AHU-1 and AHU-2.
- 1.3 Chilled Water Plant
  - A. The chilled water plant is largely operated in manual control, reportedly due to stability problems with the chillers operating at low loads. So much of the system is

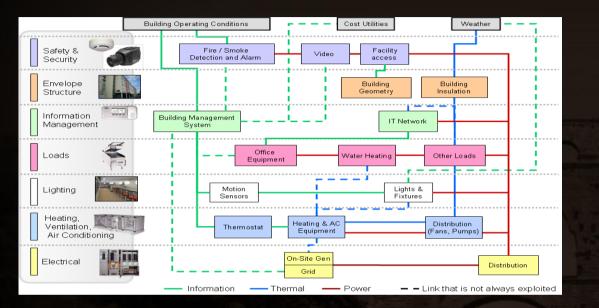
# **Building Performance Problems**

- Poor Controls Design
- No Modeling or Optimization
- Poor Controls Implementation
- Lack of Commissioning
- No Automated Fault Diagnostics
- Lack of information transfer from design to construction to operation

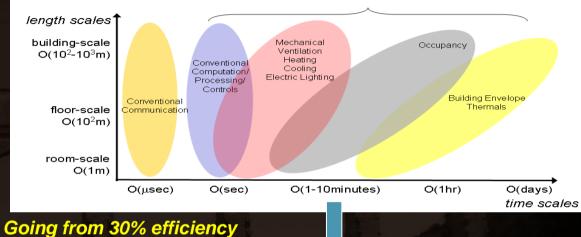
# **Building Information Flow**

#### **Building Life-Cycle – 3 distinct phases** Design Construction Operation with distinct players **Owners** Engineers Contractors Operators Consultants **Commissioning Agents** Facility Managers roles / products monitoring architecture sequences billing schematics installation maintenance programming spec's repair testing plans changes / updates schedules re-work work flow & information flow is "manual" paper paper & & PDF PDF

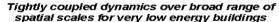
# **Complexity\* in Building Systems**

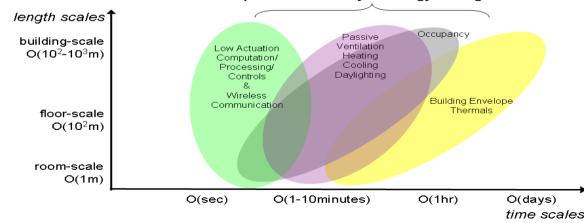


- Components do not have mathematically similar structures and involve different scales in time or space;
- The number of components are large/enormous
- Components are connected in several ways, most often nonlinearly and/or via a network. Local and system wide phenomena depend on each other in complicated ways
- Overall system behavior can be difficult to predict from behavior of individual components. Overall system behavior may evolve qualitatively differently, displaying great sensitivity to small perturbations at any stage

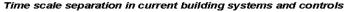


#### Going from 30% efficient to 70-80% efficiency





\* APPLIED MATHEMATICS AT THE U.S. DEPARTMENT OF ENERGY: Past, Present and a View to the Future David L. Brown, John Bell, Donald Estep, William Gropp, Bruce Hendrickson, Sallie Keller-McNulty, David Keyes, J. Tinsley Oden and Linda Petzold, DOE Report, LLNL-TR-401536, May 2008.



Applied & Computational Mathematics Challenges for The Design and Control Dynamic Energy Systems

# **Every Building is Unique**



### A380

- \$10 billion to develop
- \$300 million each to build
- Design = 30 x construction



# Typical Building

Design = 10% of construction cost

Building design about 1/300 of airplane design costs.

# Outline

- Evolution of IT Systems
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