

Pew Pew

Craig Hiller, Chris Hsu, Leo Kam, Kevin Wu

Our inspiration

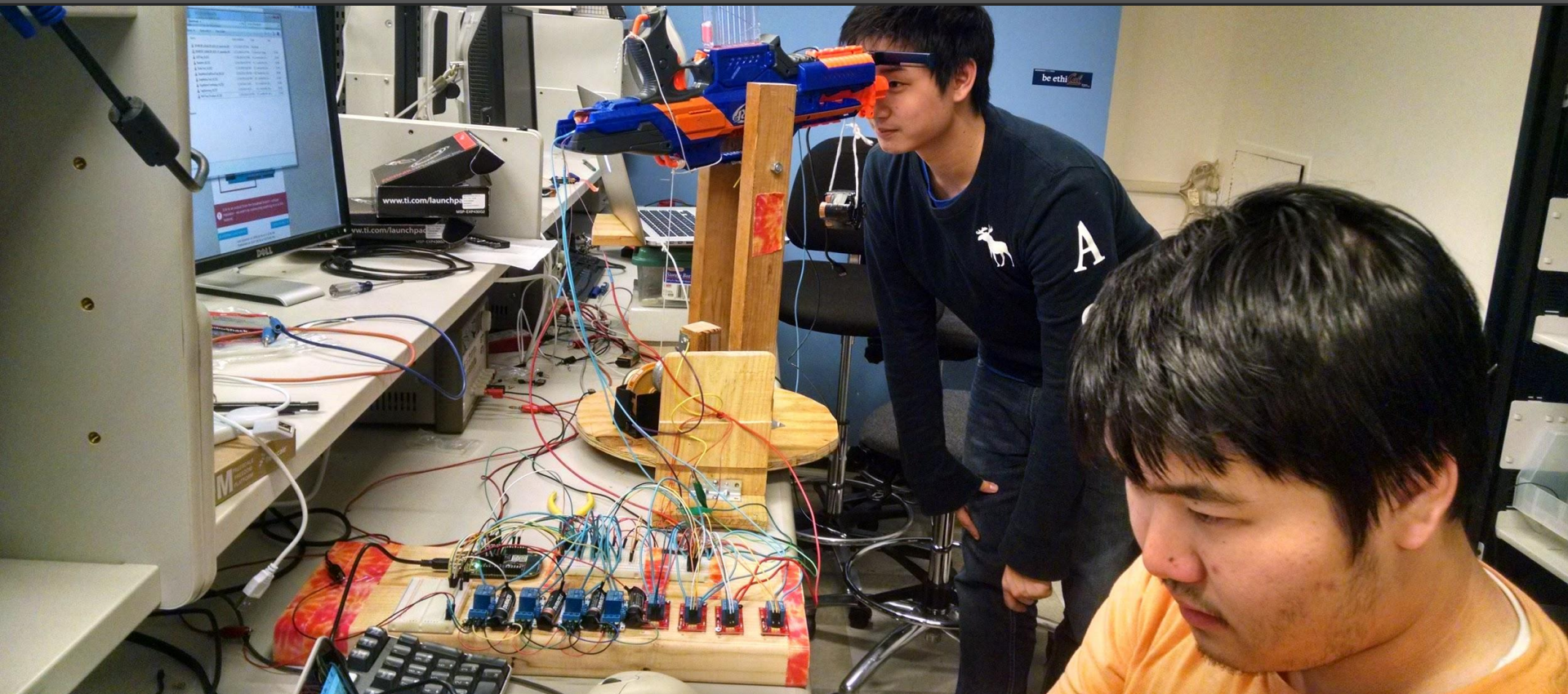
- Craig's Roommate
- At a hackathon...
- The idea sprouted

An automated turret!



Kevin Casey

What we made



Let's back track

- Goal
- Requirements
- Components
- Models
- Demo
- Next steps

Goal

Creating an automated NERF gun turret that can detect, aim, and fire at a human face.

Requirements

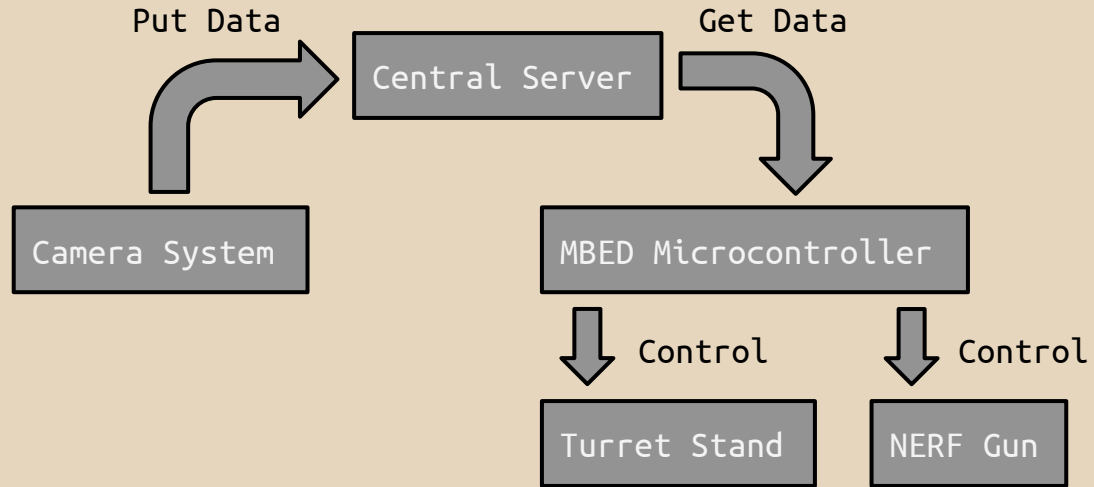
- A turret platform with a mounted NERF gun
 - Supports an incline angle between 0 to 30 degrees
 - Supports a horizontal field of view of 45 degrees
- The turret is able to perform facial detection
- The turret can accurately hit a target within 3 meters

- Communication errors are handled gracefully without damaging the turret.

Components

- Turret
 - NERF gun
 - Turret Stand
- Controller
 - MBED Microcontroller
 - Interface between microcontroller and the turret
- Camera targeting system
- Wireless communication

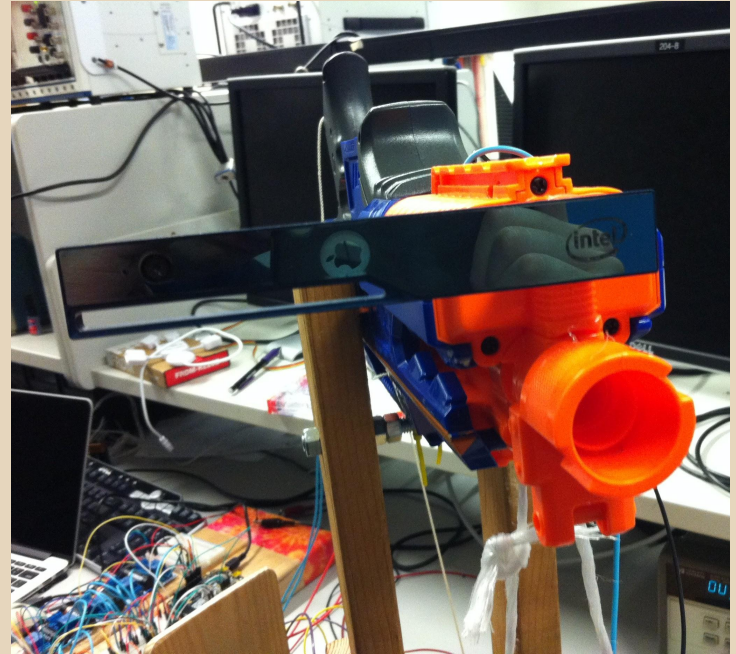
High Level Model



Sensors and Actuators

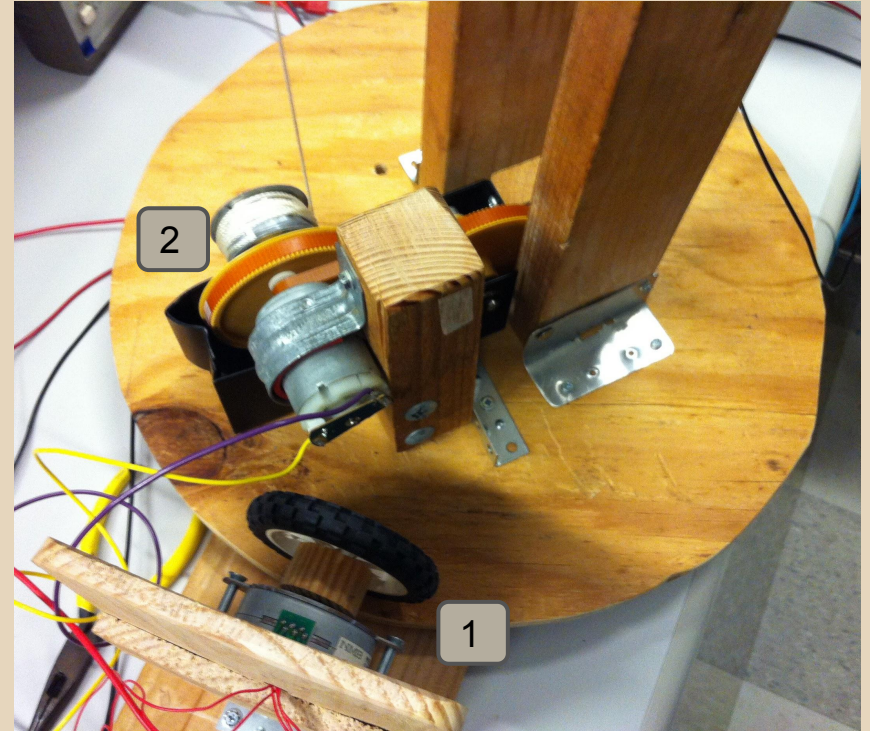
Camera Targeting System

- Issues
 - Accuracy, speed, and depth
- Intel RealSense 3D Camera
 - Low cost (free)
 - Small form factor
 - Has depth information built in



Turret NERF Stand

- Issues
 - Robust
 - Achieves design requirements
- 1. Stepper Motor
 - Allows more fine tuned horizontal control
- 2. DC Motor
 - High torque to rotate gun
- 3. Hardware Design
 - Rotating stand and gun mount to achieve desired degree of freedom



NERF Gun

- Issues
 - Small
- RapidStrike CS-18
 - Relatively small
 - Cheap
 - Electronic



Controllers and Communication

Controller

- Issues
 - Speed, power, memory
 - Goal is to control turret motors and firing logic
- MBED
 - Good balance between speed, power, memory and cost
- Arduino
 - Memory quite low, extra cost and practical difficulties for no real gain

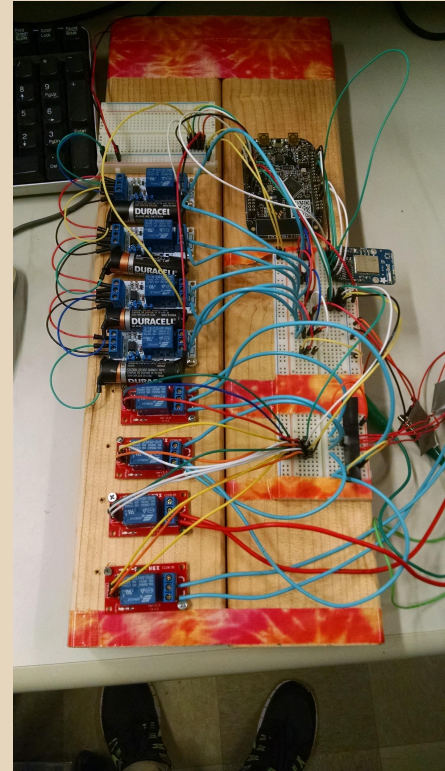
Wireless Communication

- Issues
 - Latency...not TOO important
- WiFi
 - A static target
 - Average latency ~60-100 ms
 - Implementation is simple for us

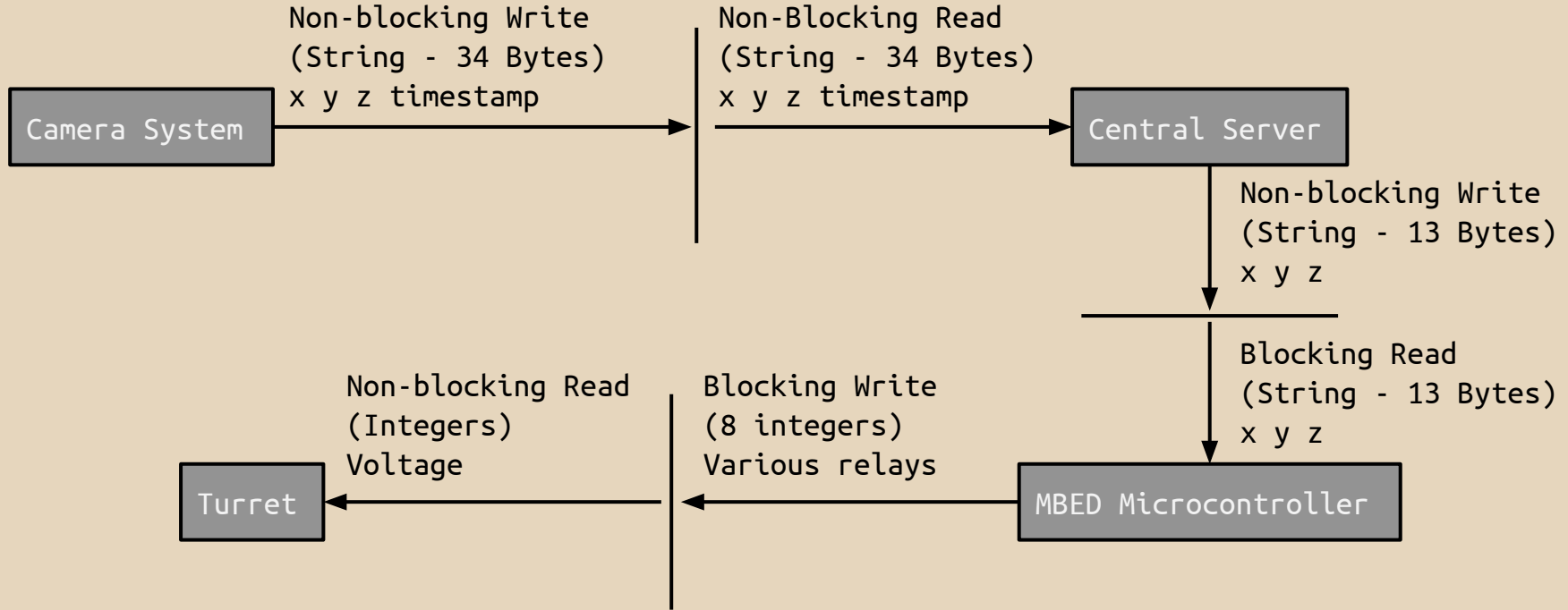
Not necessarily the optimal choice, but quickest to satisfy our requirements

Turret-Controller Interface

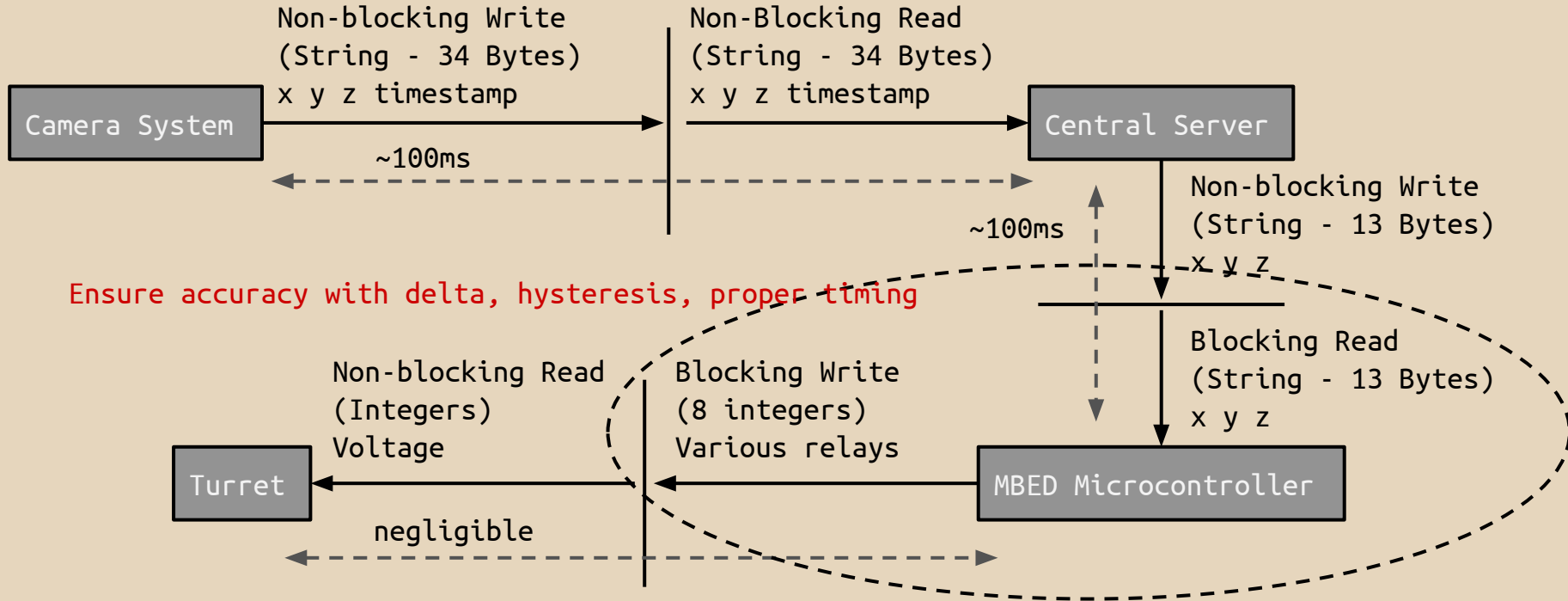
- 8 relays
 - H-Bridge DC motor control (4 relays)
 - Stepper Motor Full-drive (2 relays)
 - Turret triggers (2 relays)
 - Adafruit CC 3000 WiFi chip



Simple Process Network



Simple Process Network



Demo



Next Steps

- Revisit requirements
- Optimize form of communication
- Update hardware design
 - Meet updated requirements
 - Ideally be more flexible
- Downsize chip into a smaller form factor

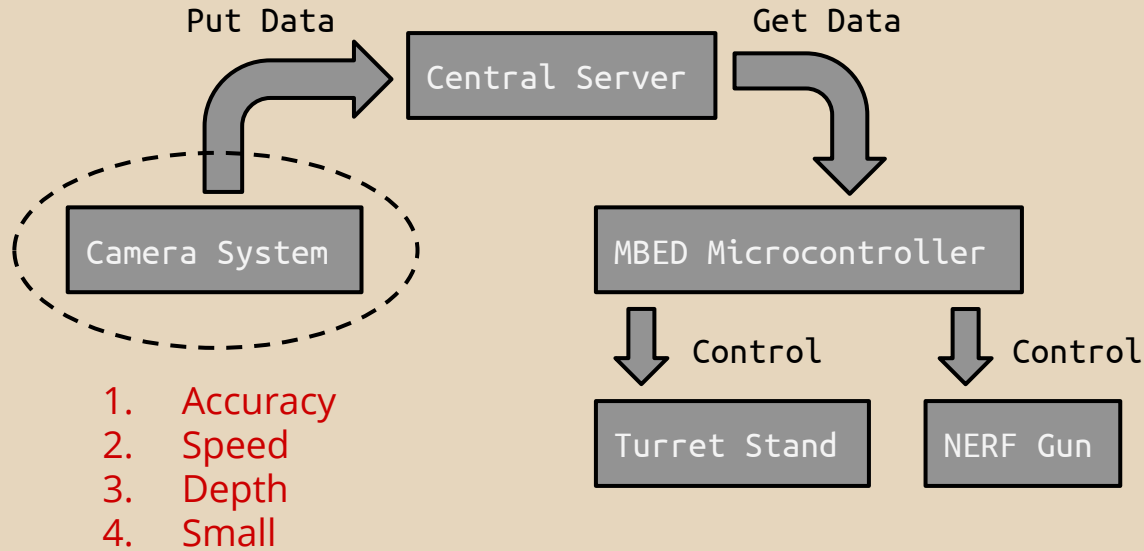
Thanks!

Sources

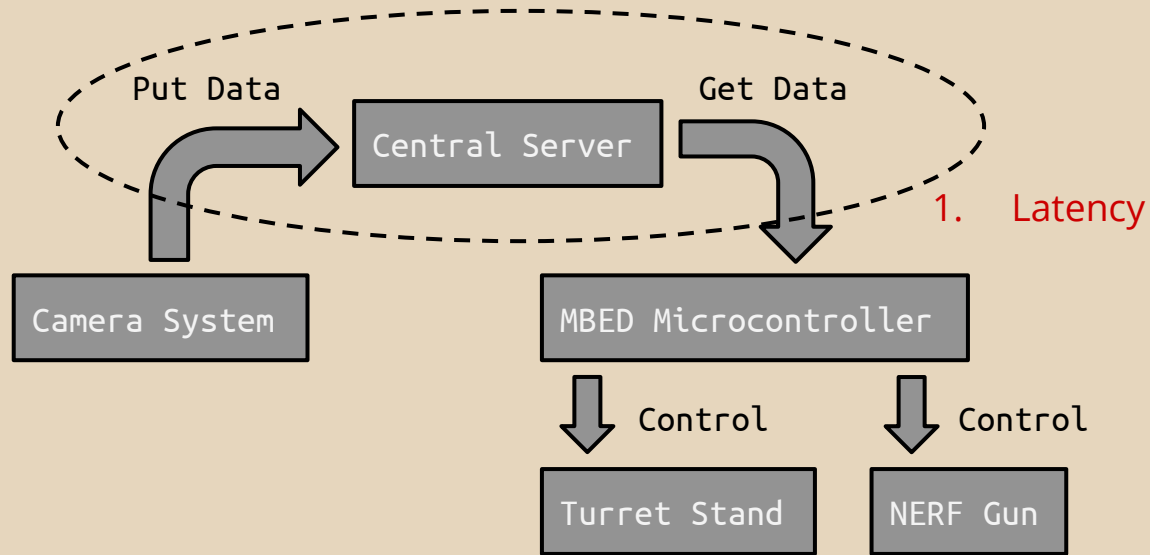
- OpenCV (BSD license)
- Mbed WiFi
- Intel RealSense Documentation

Appendix

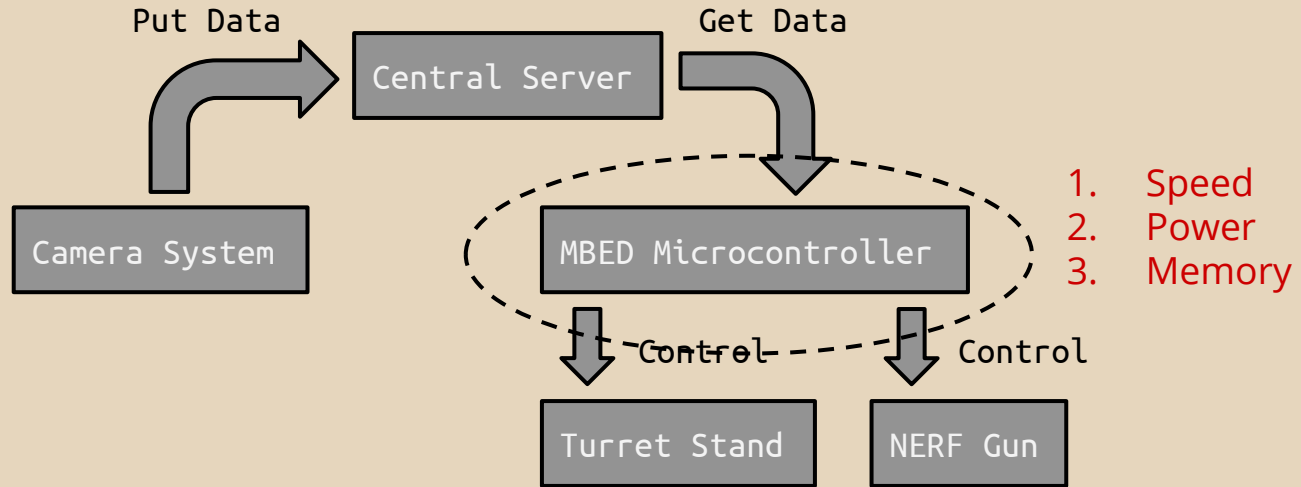
High Level Model



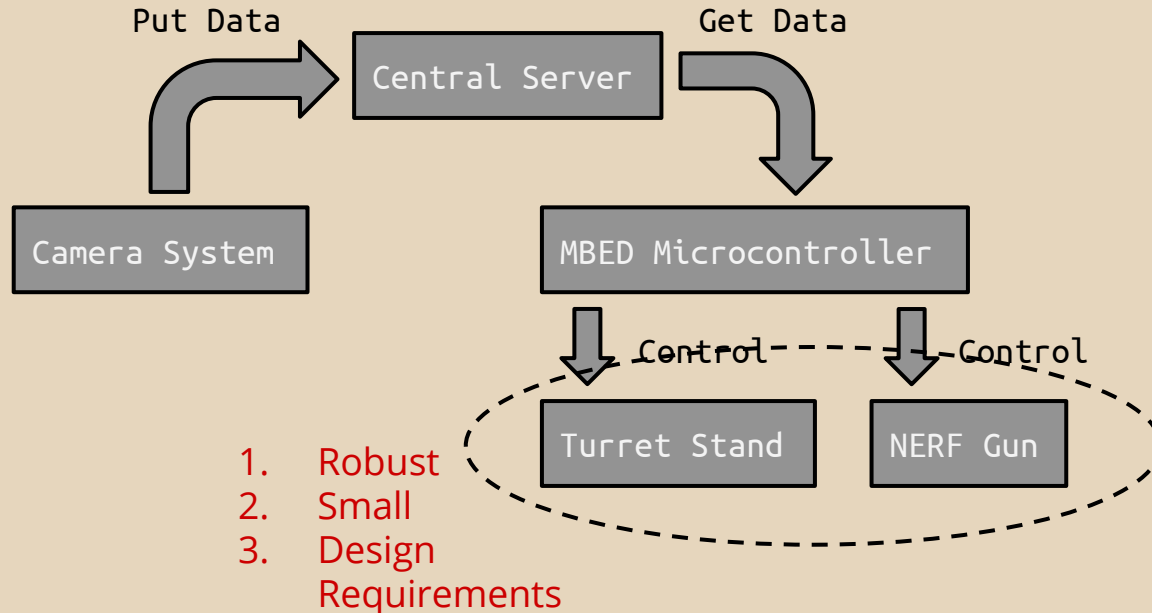
High Level Model



High Level Model



High Level Model



High Level Model

