

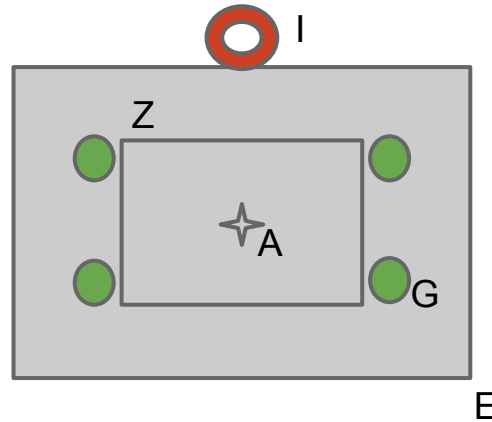
iRobot Pursuit

**Hybrid Simulation
using
Accessors in Ptolemy II**

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Scenario*

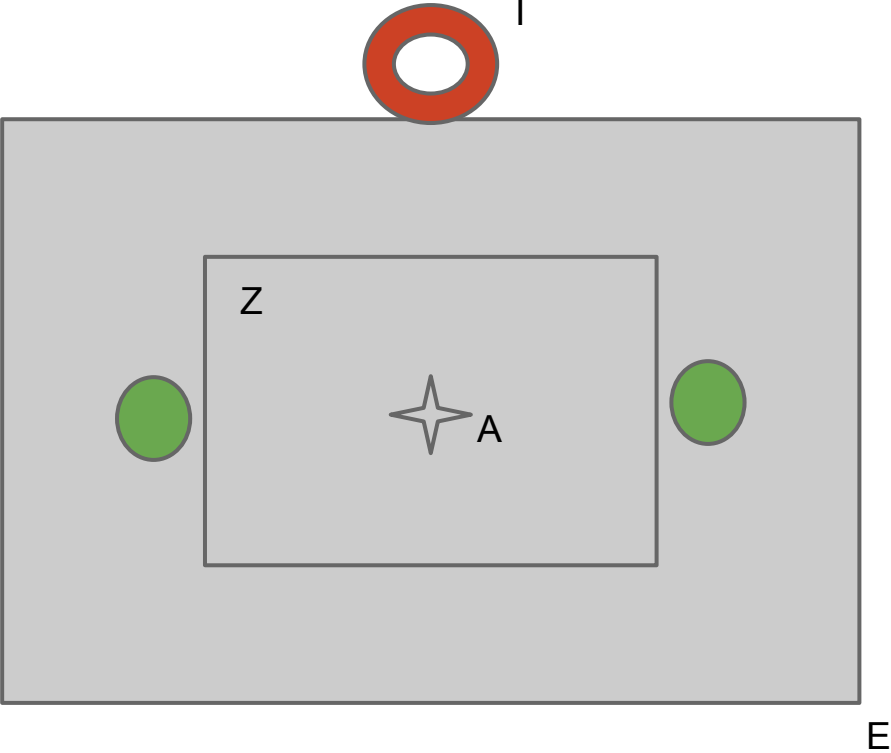
The environment **E** features some valuable asset **A** that is protected by guards **G**. The objective of intruder **I** is to reach and capture the asset and then escape, evading the guards. The guards will come into action when **I** enters critical zone **Z**, and will chase down the intruder.



*Inspired by earlier work done by Ilge Akkaya.

Challenges:

- Noisy range measurements between robots (Bluetooth RSSI)
- Noisy sensors to keep track of orientation (Electronic Compass)
- Error in actuation (iRobot)



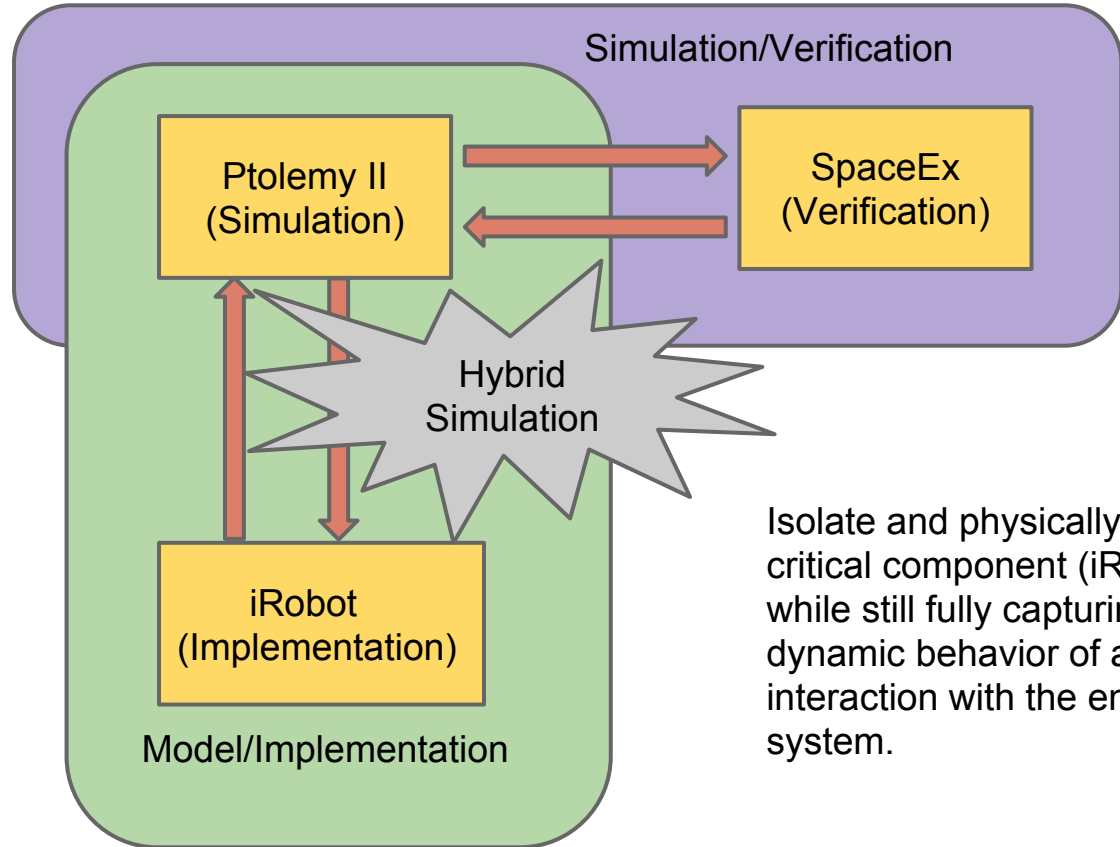
Goal

Model/Implementation

Model and iRobot interact to help tune parameters like noise, latency, sensor, and actuation errors.

Simulation/Verification

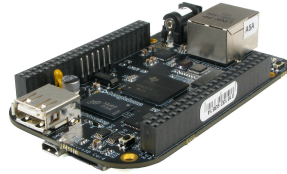
The Ptolemy II model is translated into a SpaceEx model. We assume bounds on the dynamics of the system that are supported by data obtained from the simulations.



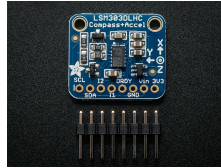
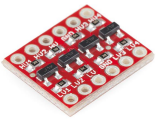
Isolate and physically test a critical component (iRobot) while still fully capturing the dynamic behavior of an interaction with the entire system.

Implementation

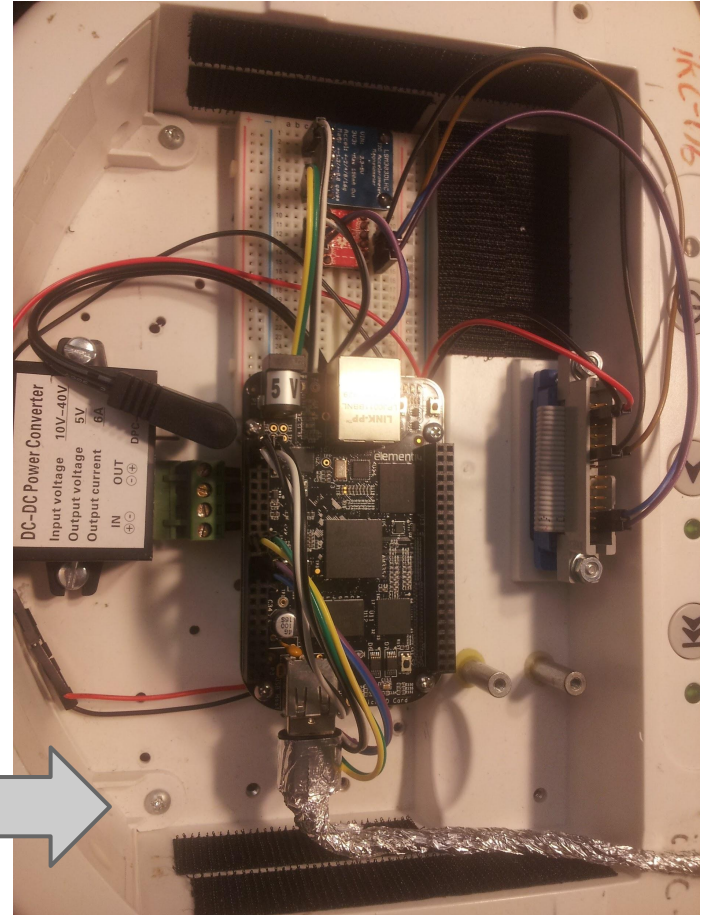
iRobot



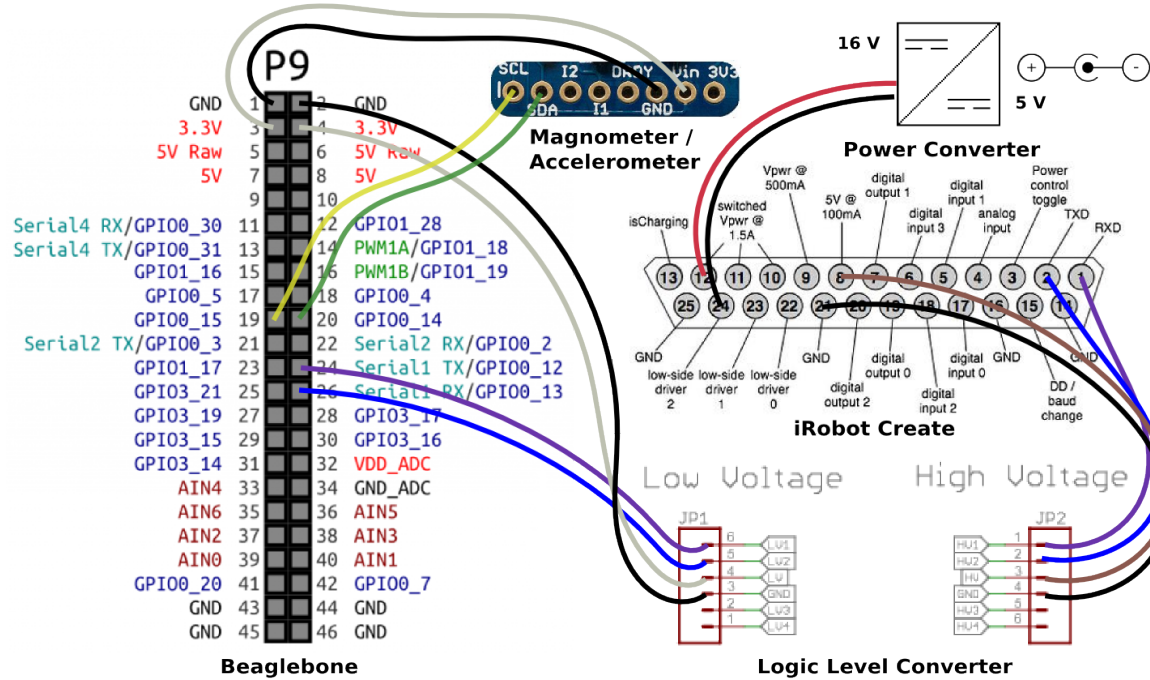
Beaglebone Black (+WiFi, Bluetooth, accelerometer, magnetometer)



...Power converters

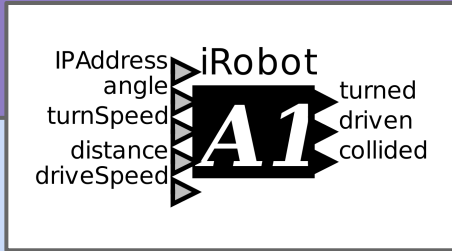


Wiring



Software Platform

```
...  
function fire() {  
  try {  
    command = url + "?" + "angle=" + get(angle) +  
    "&turnSpeed=" + get(turnSpeed) + "&distance=" + get  
(distance) + "&driveSpeed=" + get(driveSpeed);  
    response = JSON.parse(httpRequest(command, "GET",  
null, "", timeout));  
  } catch(e) {  
    error("Error accessing network: " + e);  
  }  
  send(response.turned, turned);  
  send(response.driven, driven);  
  send(response.collided, collided);  
}  
...
```



Gevent	Pyrobot
Python	
Linux	
Beaglebone	
iRobot	

Experimentation

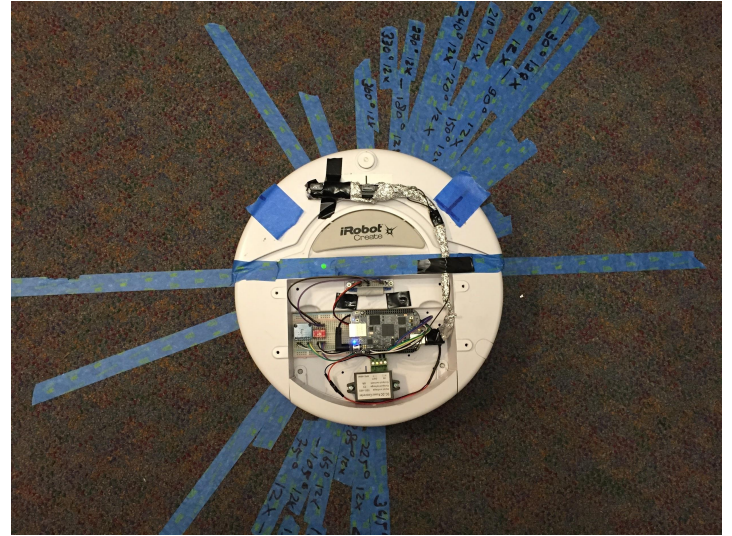
Two types of Actuation Errors

1. Angle rotation
2. Distance traversed

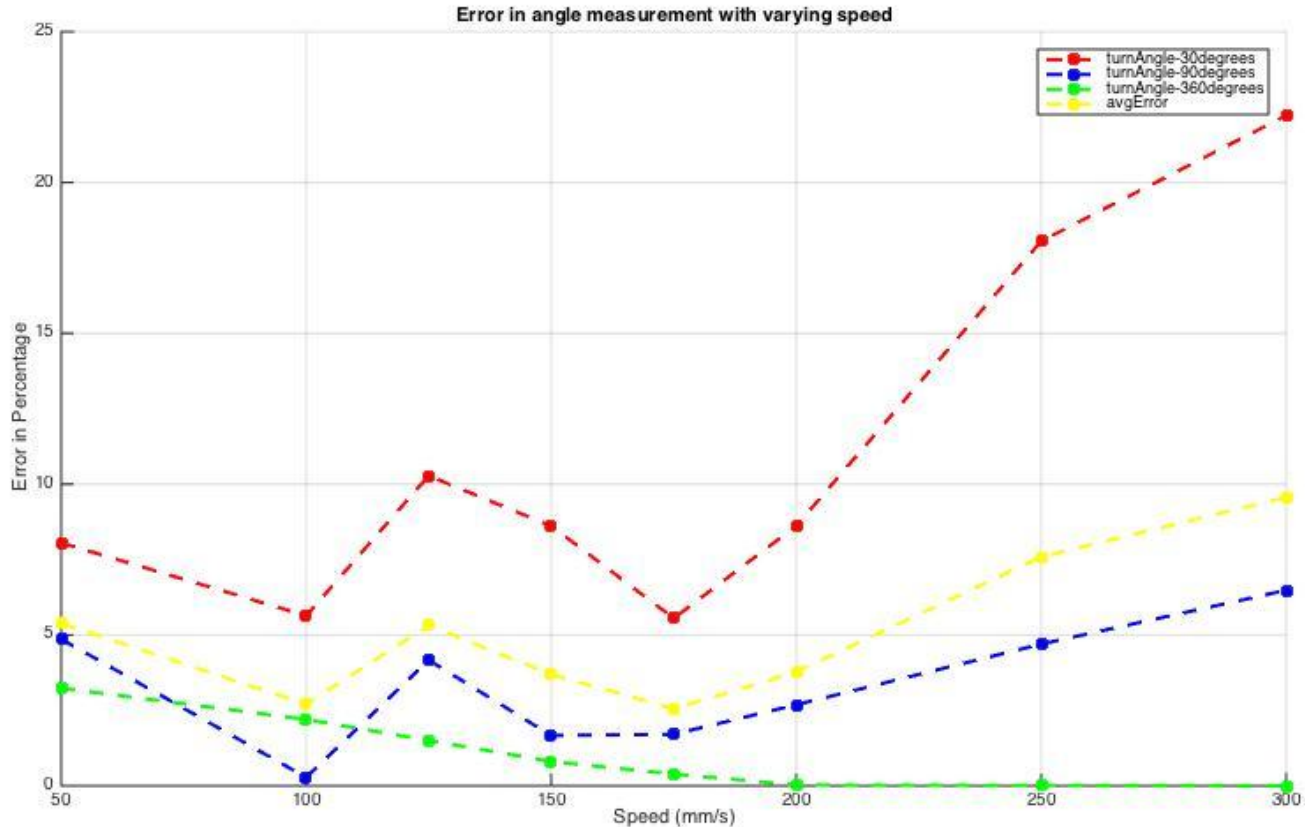
Three sets of experiments

1. To find the optimal speed for controlling the robots; reasonably fast yet with minimal error
2. To find a model for the actuation error in angular displacement the robot
3. To find a model for the actuation error in linear displacement of the robot

Improve our controller on the iRobot



Error with Varying Speeds



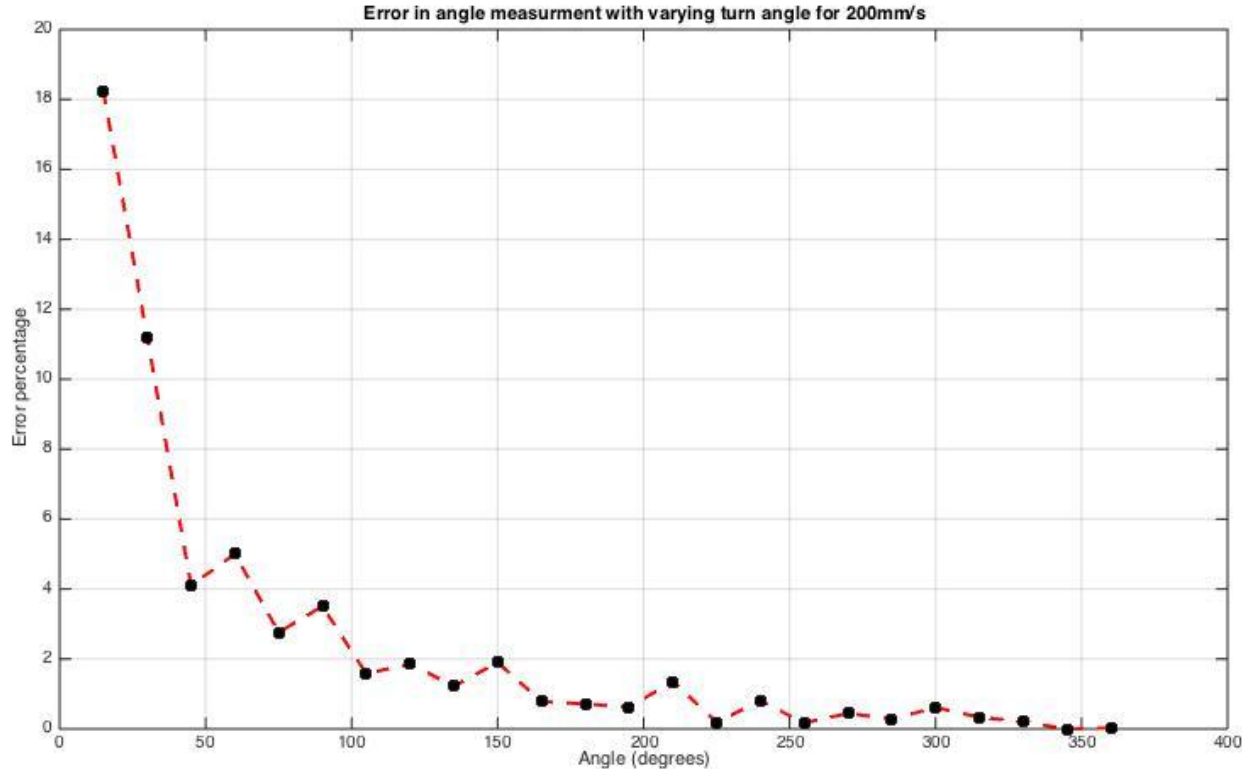
General trend?

- Error increases with higher speeds.

Speed of Choice?

- 200 mm per second seems a good trade-off between speed and error.

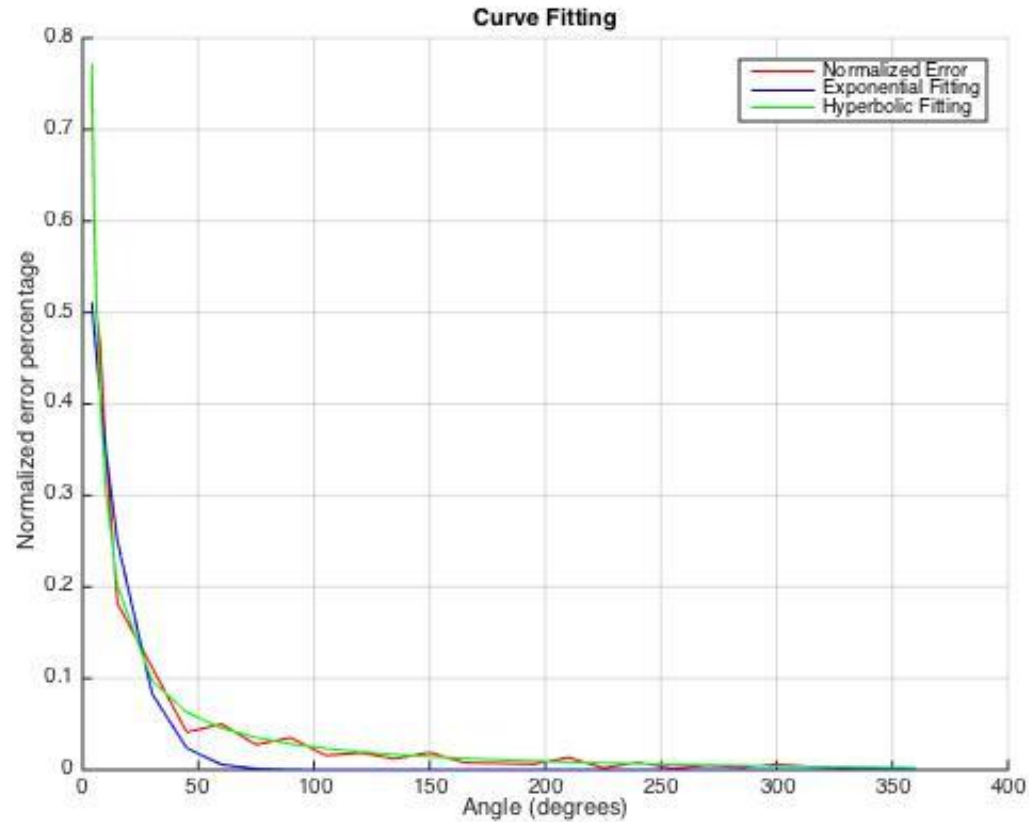
Error with Varying Angles



What's to blame?

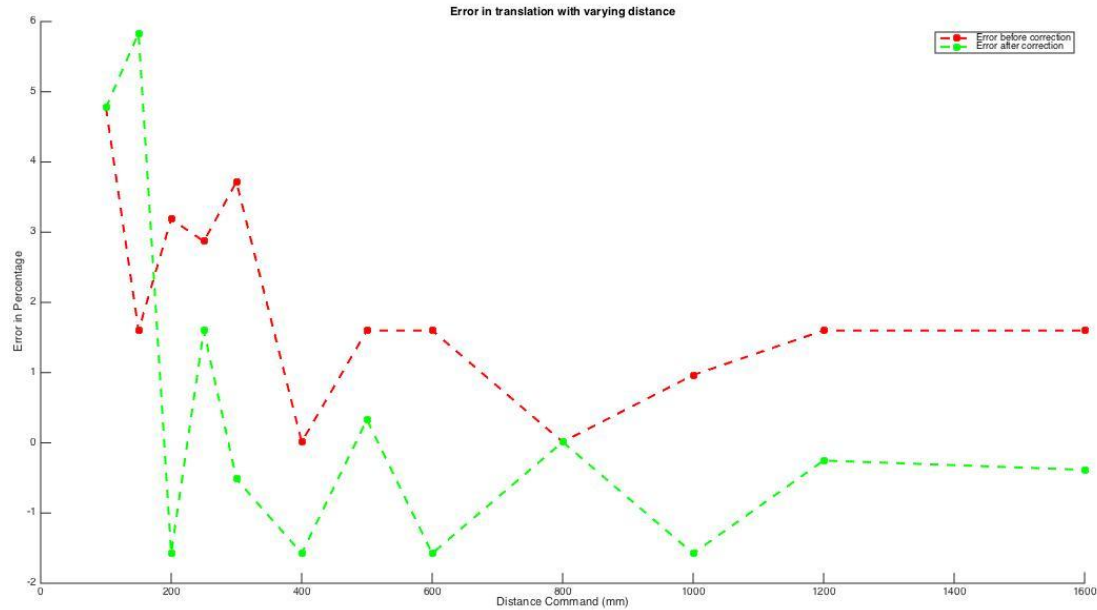
- Imprecision in measurement.
- Slipping wheels.
- Delay in control-loop: it takes time to retrieve the package with new sensor readings, so the controller is likely to overshoot, especially with higher speeds and smaller angles.

Angle Correction



Hyperbolic Function:
 $3.1132/x - 0.0063$

Distance Variation

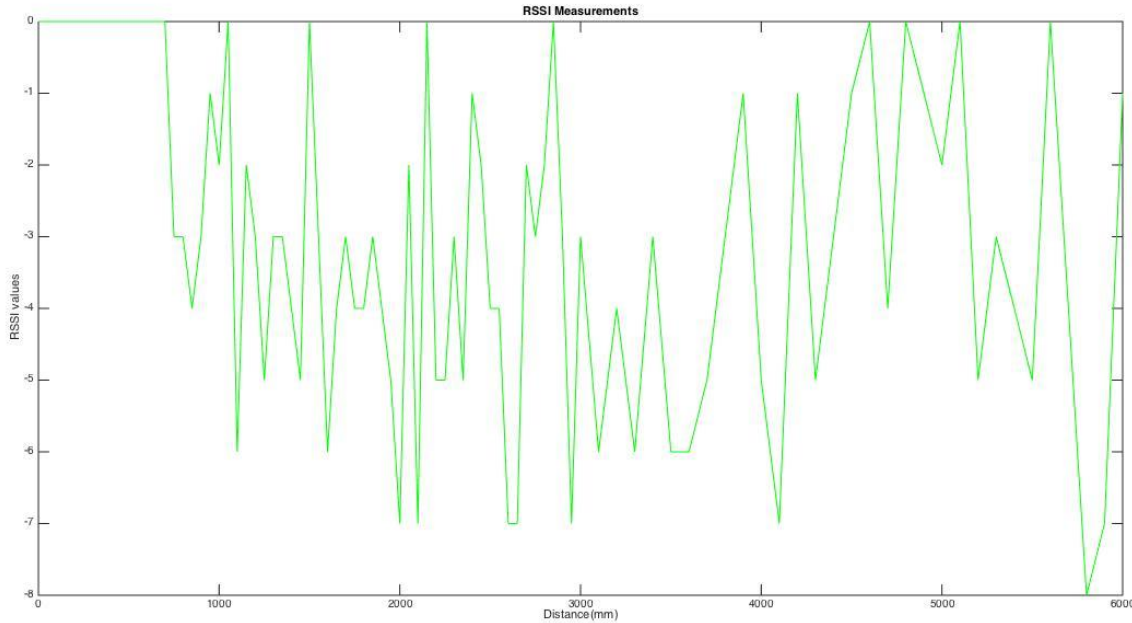


Constant error: 0.0196

Latency

- ~ ms between request and actuation
- Not really significant, because:
 - We chose precision over responsiveness.
 - Actuation itself takes a lot of time, and our actuation process is blocking.
 - By implementing a low-level controller on the robot locally, precision is not dependent on network delays and timing issues in the high-level controller.

Received Signal Strength Indication (RSSI)

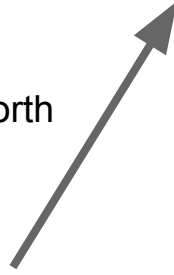


Why so random?

- Reflections; for RSSI to be practical, we need an anechoic room.
- Transmission power too high. Shielding helped, but not enough.

Compass

Actual North



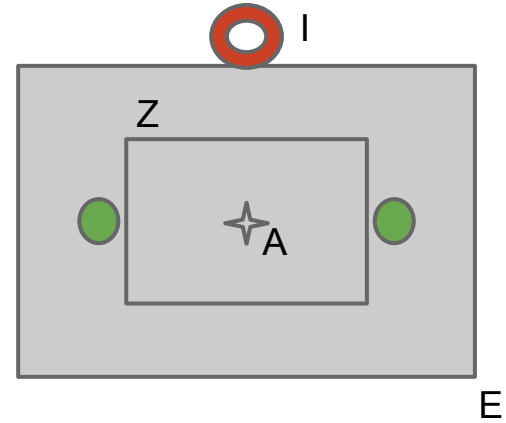
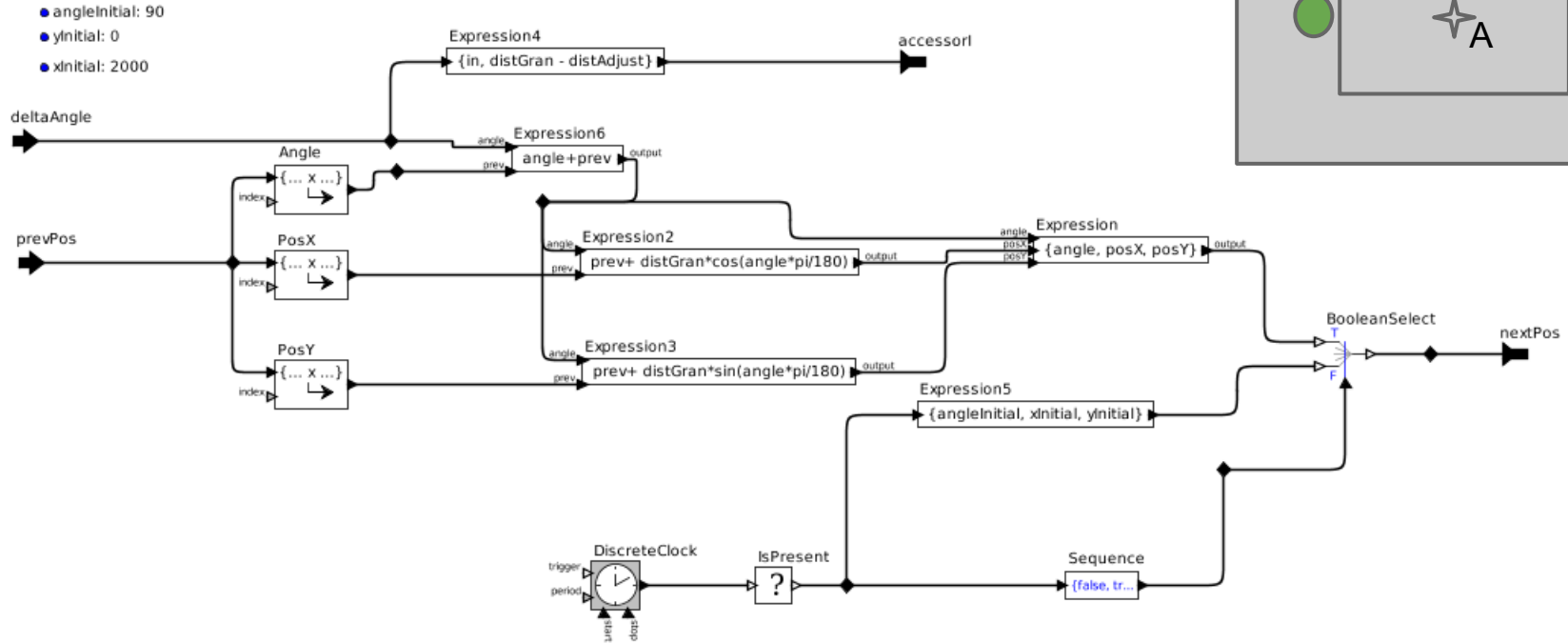
No useful sensors. Now what?

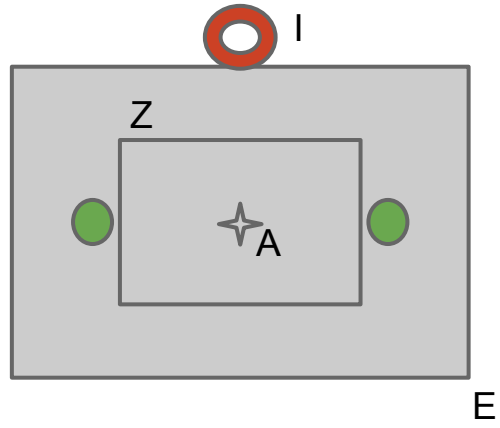


Let's assume we know the start locations for all robots.....

Ded-Reckoning

We implemented ded-reckoning in Ptolemy II for the scenario on the right.





Performance

We ran the robot on the following trajectory 10 times.

Results:

Expected End location:

(196.6, 328.3)

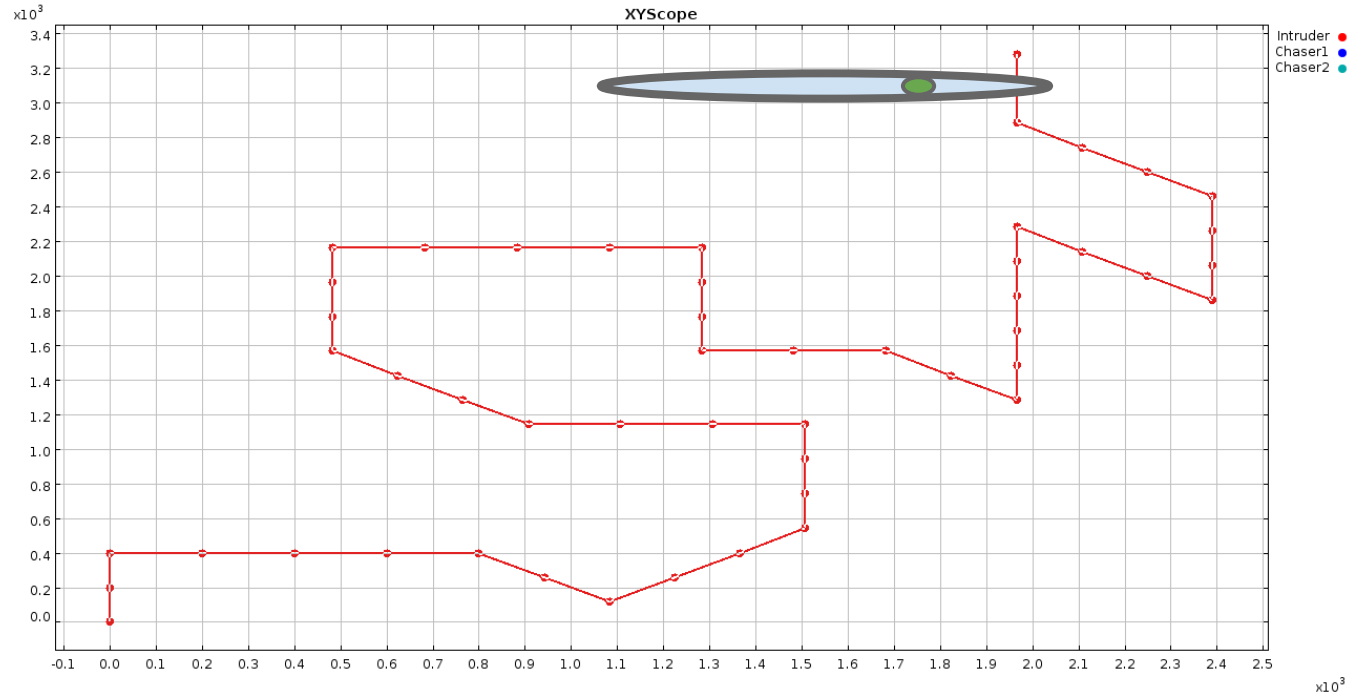
Range of values:

x = (107.95, 204.47)

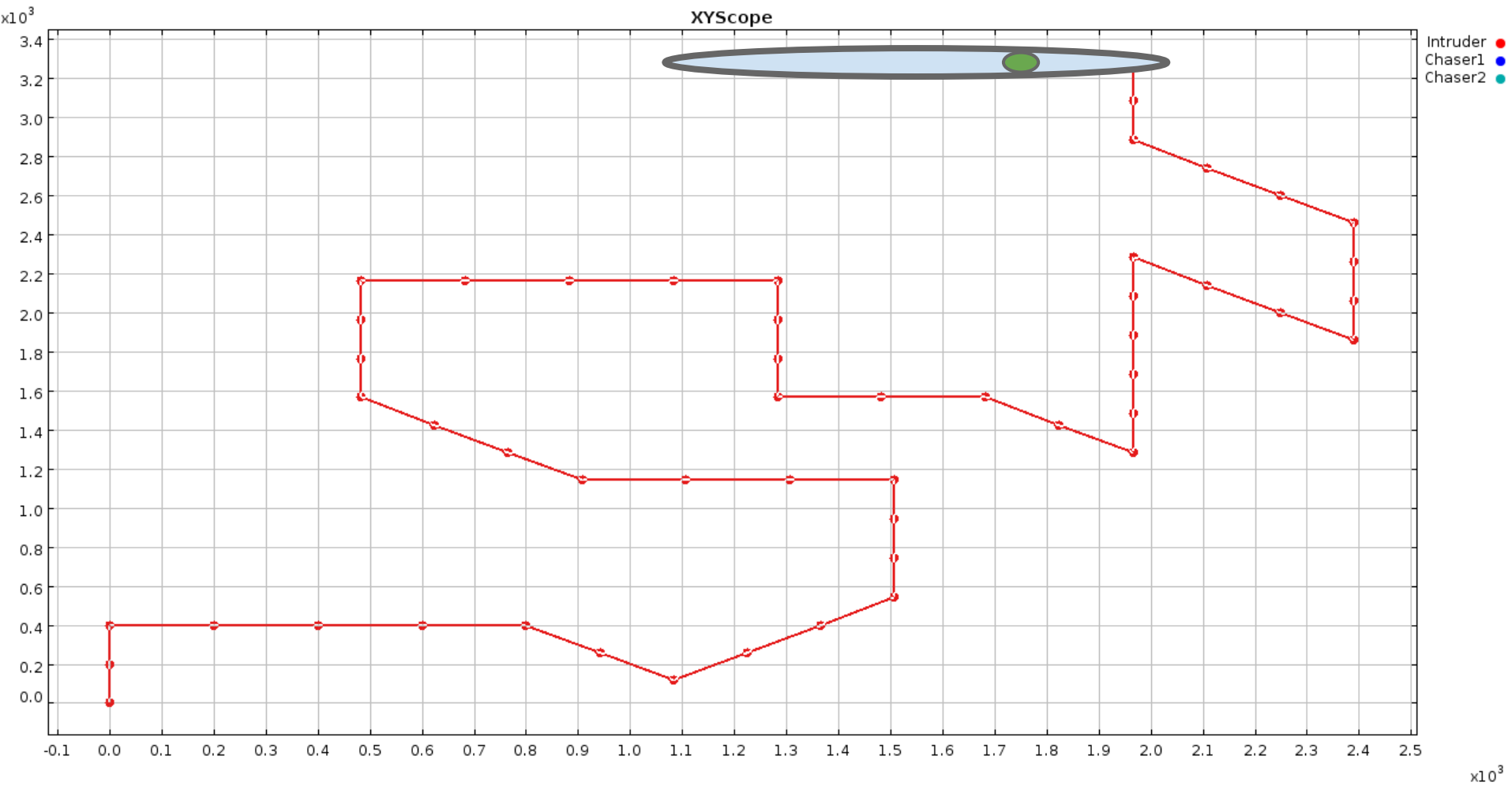
y = (304.75, 319.99)

Average:

(175.4505, 313.767)



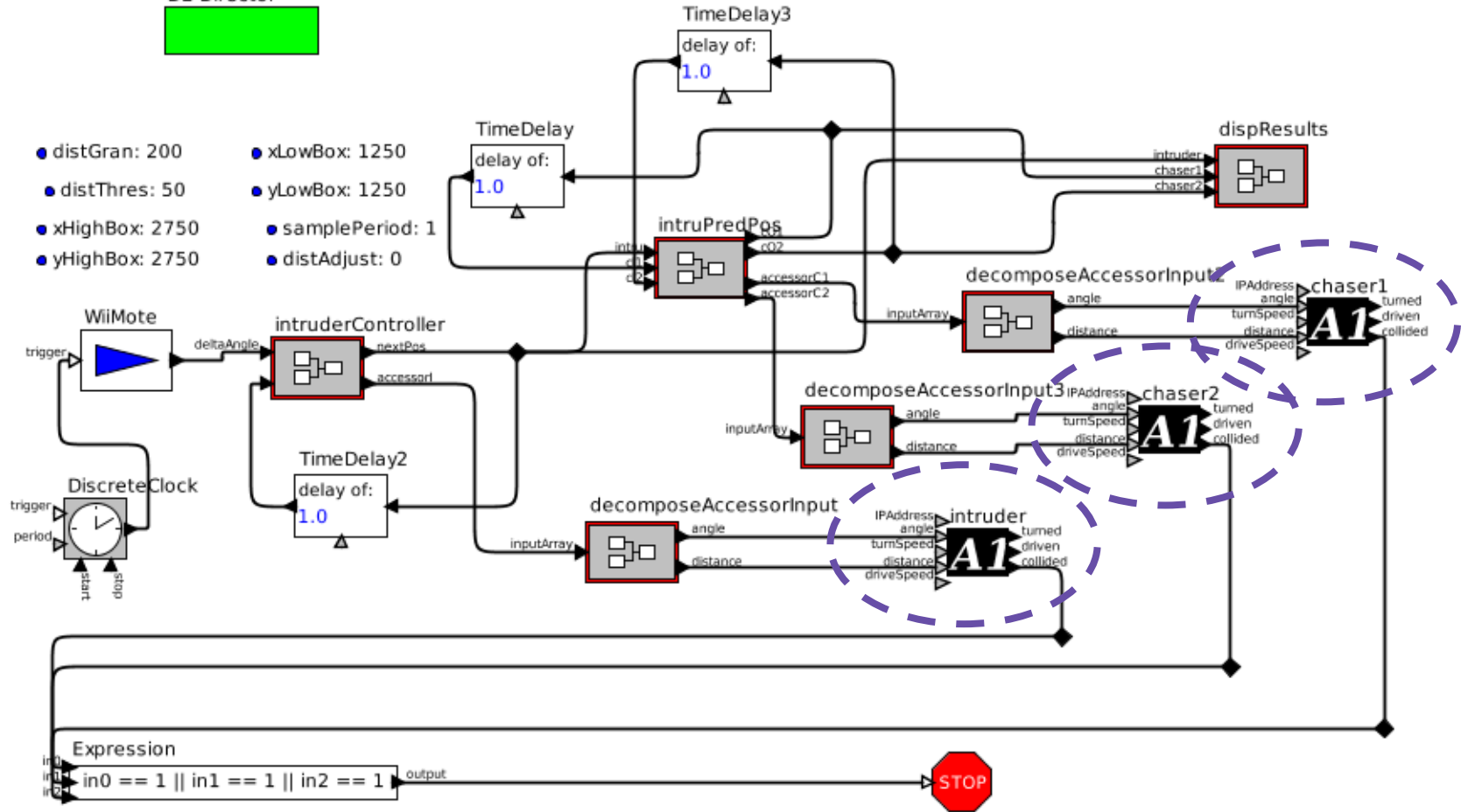
XYScope



DE Director



- distGran: 200
- distThres: 50
- xHighBox: 2750
- yHighBox: 2750
- xLowBox: 1250
- yLowBox: 1250
- samplePeriod: 1
- distAdjust: 0



Expression
 $in0 == 1 \ || \ in1 == 1 \ || \ in2 == 1$ output



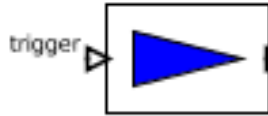
Intruder controlled by WiiMote



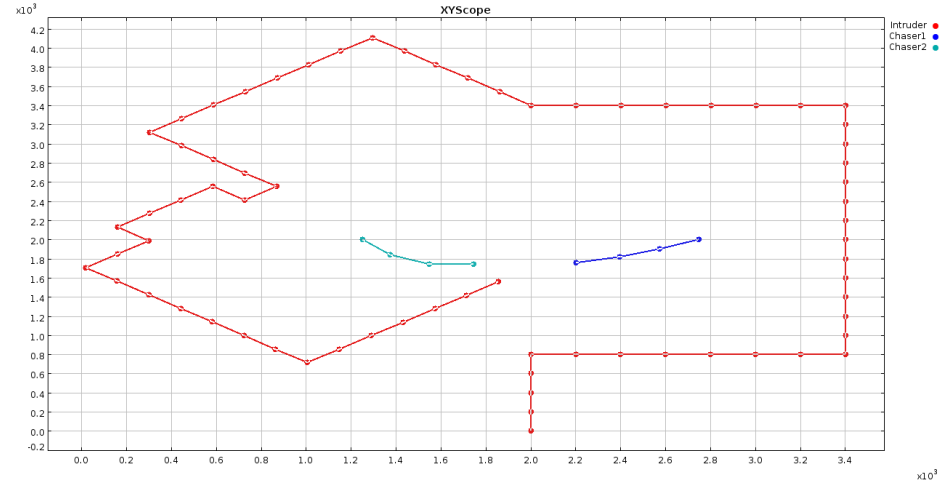
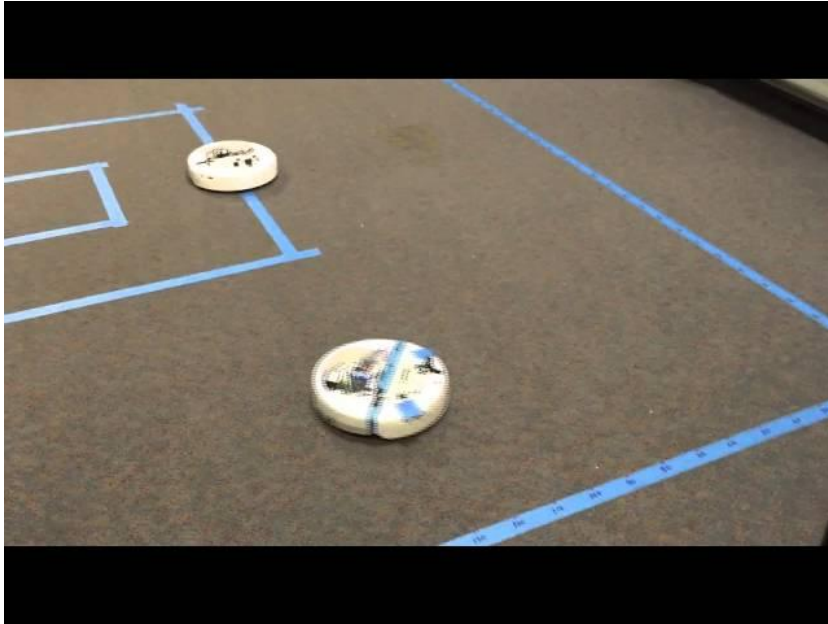
SDF Director



WiiMote



Demonstration



Trajectories of the robots in the demo.

Future Work

- Experimentation with different control strategies.
- Formal verification; is the intruder always caught?
- Higher operating speeds, more asynchrony, tighter bounds on latency.
- Non-blocking accessors? Websockets?
- Other sensors to determine relative angle and distance. Ultrasound? Video? Laser?

Acknowledgements

Software

Pyrobot - Damon Kohler

Ptolemy II - Edward A. Lee et al

Advise

Ilge Akkaya, Antonio Iannapollo

Questions



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