



# Introduction to Embedded Systems

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**Chapter 13: Specification and Temporal Logic**

## When is a Design “Correct”?

A design is correct when it meets its *specification* (requirements) in its operating environment

*“A design without specification cannot be right or wrong, it can only be surprising!”*

[paraphrased from Young et al., 1986]

Simply running a few ad-hoc tests is not enough!  
Many embedded systems are deployed in safety-critical applications (avionics, automotive, medical, ...).

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## The Challenge of Dependable Software in Cyber-Physical Systems

**Today's medical devices run on software... software defects can have life-threatening consequences.**

[From the Journal of Pacing and Clinical Electrophysiology, 2004]

“the patient collapsed while walking towards the cashier after refueling his car [...] A week later the patient complained to his physician about an increasing feeling of unwell-being since the fall.”

“In **1 of every 12,000 settings**, the software can cause an error in the programming resulting in the possibility of producing **paced rates up to 185 beats/min.**”

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[different device]

## Specification, Verification, and Control

### Specification

A mathematical statement of the design objective (desired properties of the system)

### Verification

Does the designed system achieve its objective in the operating environment?

### Controller Synthesis

Given an incomplete design, synthesize a strategy to complete the system so that it achieves its objective in the operating environment

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## Temporal Logic

- A formal way to express properties of a system over time
  - E.g., Behavior of an FSM or Hybrid System
  
- Many flavors of temporal logic
  - Propositional temporal logic (we will study this today)
  - Real-time temporal logic
  - Signal temporal logic (used in CyberSim's autograder)
  - ...
  
- Amir Pnueli won ACM Turing Award, in part, for the idea of using temporal logic for specification

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## Example: Specification of the *SpaceWire* Protocol (European Space Agency standard)

### 8.5.2.2 ErrorReset

- a. The *ErrorReset* state shall be entered after a system reset, after link operation is terminated for any reason or if there is an error during link initialization.
- b. In the *ErrorReset* state the Transmitter and Receiver shall all be reset.
- c. When the reset signal is de-asserted the *ErrorReset* state shall be left unconditionally after a delay of 6,4  $\mu$ s (nominal) and the state machine shall move to the *ErrorWait* state.
- d. Whenever the reset signal is asserted the state machine shall move immediately to the *ErrorReset* state and remain there until the reset signal is de-asserted.

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## Example from Interrupts Lecture

```

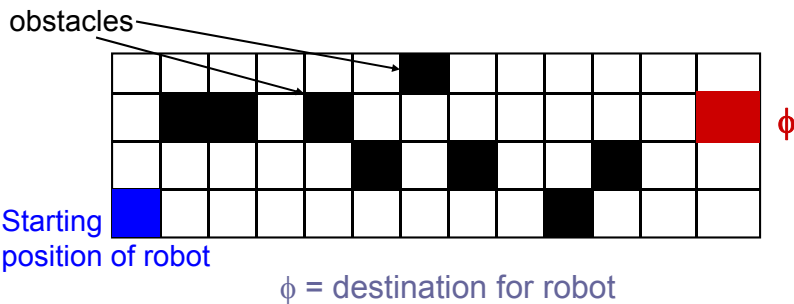
volatile uint timerCount = 0;
void ISR(void) {
D → ... disable interrupts
E → if(timerCount != 0) {
    timerCount--;
}
    ... enable interrupts
}
int main(void) {
    // initialization code
    SysTickIntRegister(&ISR);
    ... // other init
A → timerCount = 2000;
B → while(timerCount != 0) {
    ... code to run for 2 seconds
}
C → whatever comes next
}

```

*Property:*  
*Assuming interrupts can occur infinitely often, it is always the case that position C is reached.*

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## Robotic Navigation: Specifying Goals



Specification:

The robot eventually reaches  $\phi$

Suppose there are  $n$  destinations  $\phi_1, \phi_2, \dots, \phi_n$

The new specification could be that

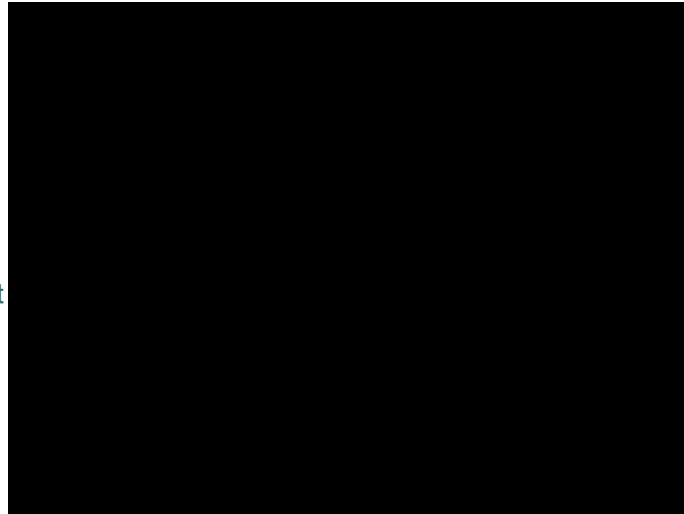
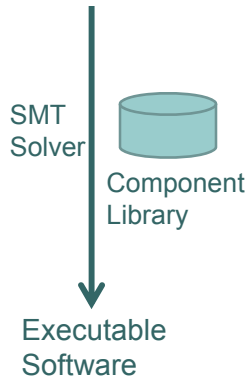
The robot visits  $\phi_1, \phi_2, \dots, \phi_n$  in that order

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# Multi-Robot Motion Planning from Temporal Logic: Software Synthesis for Robotics

[Saha et al., IROS 2014]

Declarative Task Specification  
(Temporal Logic)  
[+ Examples]



TerraSwarm Research Center & NSF ExCAPE project

Video of Demonstration on Quadrotors  
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## Simple Example



“Currently, GOOG is above 600”

$GOOG(t) > 600$

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## Propositional Logic

**Atomic formulas:** Statements about an input, output, or state of a state machine (at the current time).

Examples:

formula	meaning
$x$	$x$ is present
$x = 1$	$x$ is present and has value 1
$s$	machine is in state $s$

These are propositions (true or false statements) about a state machine with input or output  $x$  and state  $s$ .

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## Example



“Currently, GOOG is above 600 and AAPL is below 150”

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## Propositional Logic

**Propositional logic formulas:** More elaborate statements about an input, output, or state of a state machine (at the current time). Examples:

formula	meaning
$p_1 \wedge p_2$	$p_1$ and $p_2$ are both true
$p_1 \vee p_2$	either $p_1$ or $p_2$ is true
$p_1 \implies p_2$	if $p_1$ is true, then so is $p_2$
$\neg p_1$	true if $p_1$ is false

Here,  $p_1$  and  $p_2$  are either atomic formulas or propositional logic formulas.

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## Quiz

If  $p_1$  is false, what is the truth value of

$$p_1 \implies p_2$$

?

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## Execution Trace of a State Machine

An **execution trace** is a sequence of the form

$$q_0, q_1, q_2, q_3, \dots,$$

where  $q_j = (x_j, s_j, y_j)$  where  $s_j$  is the state at step  $j$ ,  $x_j$  is the input valuation at step  $j$ , and  $y_j$  is the output valuation at step  $j$ . Can also write as

$$s_0 \xrightarrow{x_0/y_0} s_1 \xrightarrow{x_1/y_1} s_2 \xrightarrow{x_2/y_2} \dots$$

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### Example



“GOOG started above 600”

$$\text{GOOG}(0) > 600$$

“GOOG will eventually rise above 650”

$$\exists t \text{ s.t. } t \geq 0 \wedge \text{GOOG}(t) > 650$$
$$F(\text{GOOG} > 650)$$

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## Propositional Logic on Traces

A propositional logic formula  $p$  **holds** for a trace

$$q_0, q_1, q_2, q_3, \dots,$$

if and only if it holds for  $q_0$ .

This may seem odd, but we will provide temporal logic operators to reason about the trace.

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## Linear Temporal Logic (LTL)

**LTL formulas:** Statements about an execution trace

$$q_0, q_1, q_2, q_3, \dots,$$

formula	meaning
$p$	$p$ holds in $q_0$
$\mathbf{G}\phi$	$\phi$ holds for every suffix of the trace
$\mathbf{F}\phi$	$\phi$ holds for some suffix of the trace
$\mathbf{X}\phi$	$\phi$ holds for the trace $q_1, q_2, \dots$
$\phi_1 \mathbf{U} \phi_2$	$\phi_1$ holds for all suffixes of the trace until a suffix for which $\phi_2$ holds.

Here,  $p$  is propositional logic formula and  $\phi$  is either a propositional logic or an LTL formula. EECS 149/249A, UC Berkeley: 19

## Linear Temporal Logic (LTL)

**LTL formulas:** Statements about an execution trace

$q_0, q_1, q_2, q_3, \dots,$

formula	mnemonic
$p$	proposition
$G\phi$	globally
$F\phi$	finally, future, eventually
$X\phi$	next state
$\phi_1 U \phi_2$	until

Here,  $p$  is propositional logic formula and  $\phi$  is either a propositional logic or an LTL formula. EECS 149/249A, UC Berkeley: 20

### First LTL Operator: G (Globally)

The LTL formula  $Gp$  **holds** for a trace

$q_0, q_1, q_2, q_3, \dots,$

if and only if  $p$  holds for every suffix of the trace:

$q_0, q_1, q_2, q_3, \dots$   
 $q_1, q_2, q_3, \dots$   
 $q_2, q_3, \dots$   
 $q_3, \dots$

If  $p$  is a propositional logic formula, this means it holds for each  $q_i$ .

$G p$  for propositional formula  $p$ , is also termed an **invariant**

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$q_0, q_1, q_2, q_3, \dots$   
 $Gp$  holds for this trace  
 iff  $\forall i \geq 0$   $p$  holds for  $q_i, q_{i+1}, q_{i+2}, \dots$

---

$p$  is propositional  
 $\forall i \geq 0. p$  is true in  $q_i$

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### Second LTL Operator: F (Eventually, Finally)

The LTL formula  $Fp$  holds for a trace

$q_0, q_1, q_2, q_3, \dots$

if and only if  $p$  holds for some suffix of the trace:

$q_0, q_1, q_2, q_3, \dots$   
 $q_1, q_2, q_3, \dots$   
 $q_2, q_3, \dots$   
 $q_3, \dots$

If  $p$  is a propositional logic formula, this means it holds for some  $q_i$ .

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$Fp$  holds for  $q_0, q_1, q_2, \dots$

iff

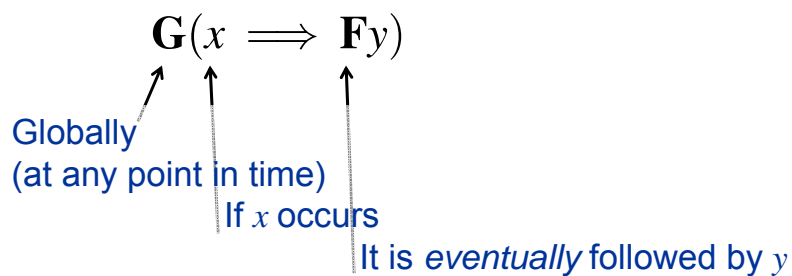
$\exists i \geq 0. p$  holds for  $q_i, q_{i+1}, q_{i+2}, \dots$

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## Propositional Linear Temporal Logic

LTL operators can apply to LTL formulas as well as to propositional logic formulas.

E.g. Every input  $x$  is eventually followed by an output  $y$



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Every input  $x$  is eventually followed by an output  $y$

The LTL formula  $\mathbf{G}(x \implies \mathbf{F}y)$  holds for a trace

$q_0, q_1, q_2, q_3, \dots,$

if and only if it holds for any suffix of the trace where  $x$  holds, there is a suffix of that suffix where  $y$  holds:

$q_0, q_1, q_2, q_3, \dots$   
 $q_1, q_2, q_3, \dots$   $y$  holds  
 $x$  holds  $q_2, q_3, \dots$   
 $q_3, \dots$

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When is a Temporal Logic formula satisfied by a State Machine?

A linear temporal logic (LTL) formula is satisfied by a state machine iff *every trace* of that state machine satisfies the LTL formula.

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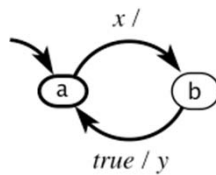
## Test Your Understanding: Qn 1

Does the following temporal logic property hold for the state machine below?

$$\mathbf{G}(x \implies \mathbf{F}y)$$

input:  $x$ : pure  
output:  $y$ : pure

Yes



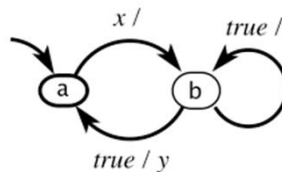
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## Test Your Understanding: Qn 2

Does the following hold?

$$\mathbf{G}(x \implies \mathbf{F}y)$$

input:  $x$ : pure  
output:  $y$ : pure



No. What's the error trace?

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### Third LTL Operator: X (Next)

The LTL formula  $Xp$  holds for a trace

$q_0, q_1, q_2, q_3, \dots,$

if and only if it holds for the suffix  $q_1, q_2, q_3, \dots$

$q_0, q_1, q_2, q_3, \dots$

$q_1, q_2, q_3, \dots$

$q_2, q_3, \dots$

$q_3, \dots$

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### Fourth LTL Operator: U (Until)

The LTL formula  $p_1 U p_2$  holds for a trace

$q_0, q_1, q_2, q_3, \dots,$

if and only if  $p_2$  holds for some suffix of the trace, and  $p_1$  holds for all previous suffixes:

$q_0, q_1, q_2, q_3, \dots$

$q_1, q_2, q_3, \dots$

$q_2, q_3, \dots$

$q_3, \dots$

$\bullet$   $p_1$  holds

$\bullet$   $p_2$  holds (and maybe  $p_1$  also)

Note: A variant, called “weak until,” written W, does not require  $p_2$  to eventually hold. The “U” version does.

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## Alternate Notation

Sometimes you'll see alternative notation in the literature:

**G**    $\square$   
**F**    $\diamond$   
**X**    $\circ$

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## Examples: What do they mean?

○ **G F p**

*p holds infinitely often*

○ **F G p**

*Eventually, p holds henceforth*

○ **G( p => F q )**

*Every p is eventually followed by a q*

○ **F( p => (X X q) )**

*If p occurs, then on some occurrence it is followed by a q two reactions later*

Remember:

Gp   p holds in all states

Fp   p holds eventually

Xp   p holds in the next state

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$G(Fp)$        $q_0, q_1, q_2, \dots$   
 iff  
 $\forall i \geq 0$   $Fp$  holds for  $q_i, q_{i+1}, q_{i+2}, \dots$   
 iff  $\forall i \geq 0$   $\exists j \geq i$   $p$  holds for  $q_j, q_{j+1}, q_{j+2}, \dots$

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### Temporal Operators & Relationships

G, F, X, U: All express properties along system traces

- Can you express  $G p$  purely in terms of  $F$ ,  $p$ , and Boolean operators?  
 $G\phi = \neg F\neg\phi$
- How about  $F$  in terms of  $U$ ?  
 $F\phi = true U \phi$
- What about  $X$  in terms of  $G$ ,  $F$ , or  $U$ ?  
**Cannot be done**

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## Some Points to Ponder

- A mathematical specification only includes properties that the system must or must not have
- It requires human judgment to decide whether that specification constitutes “correctness”
- Getting the specification right is often as hard as getting the design right!
  
- Interesting research directions:
  - Inferring temporal logic from system traces
  - Translating natural language into (temporal) logic

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## Exercises: Write in Temporal Logic

1. “Whenever the iRobot is at the ramp-edge (cliff), eventually it moves 5 cm away from the cliff.”
  - $p$  – iRobot is at the cliff
  - $q$  – iRobot is 5 cm away from the cliff
  
2. “Whenever the distance between cars is less than 2m, cruise control is deactivated”
  - $p$  – distance between cars is less than 2 m
  - $q$  – cruise control is active

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## More Exercises

Write the SpaceWire specs. in Temporal Logic

Also write the specification for the Robot and Interrupt-based Program examples in Temporal Logic